

Integral Lqr-Based 6dof Autonomous Quadcopter Balancing System Control

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Abstract—This paper presents an LQR-Based 6DOF control of an unmanned aerial vehicles (UAV), namely a small-scale quadcopter. Due to its high nonlinearity and a high degree of coupling system, the control of an UAV is very challenging. quadcopter trajectory tracking in a 3D space is greatly affected by the quadcopter balancing around its roll-pitch-yaw frame. Lack of precise tracking control about the body frame may result in inaccurate localization with respect to a fixed frame. Thus, the present paper provides a high dynamic control tracking balancing system response. An integral LQR-based controller is proposed to enhance the dynamic system response balancing on roll, pitch and yaw. The control on the hovering angles consists of two-cascaded loops. Namely, an inner loop for the angular speed control of each angular motion around the body frame axes, and an outer loop for the desired position control. In general, the proposed balancing control system on roll, pitch and yaw, has six control loops. The proposed control approach is implemented utilizing an embedded ATmega2560 microcontroller system. Practical results obtained from the proposed control approach exhibits fast and robust control response and high disturbance rejection.

Keywords—Quadcopter; Balancing Control; Stability of Quadcopter; LQR; Integral LQR; Modelling of Quadcopter

I. INTRODUCTION

Control of Unmanned Aerial Vehicles, known as UAVs, has been considered as one of the difficult and complicated challenges, especially controlling those that can perform vertical take-off and landing (VTOL). quadcopters have become very popular recently due to their simple structure design compared with what they can perform even in a complex environment. Moreover, recent development in high density power storage, integrated miniature actuators and MEMS technology sensors have made the autonomous flying robots possible. However, the quadcopter is a very nonlinear system; that

makes the control of this vehicle not easy to be accomplished.

The movement of the vehicle's body frame with respect to the inertial earth frame is controlled by adjusting the angular speed of the propellers properly. Control laws will lead the vehicle to act in a particular manner as desired. Several control methods have been tested on the quadcopter to stabilize and track control.

In [1] & [2], authors compared between PID, Sliding mode, LQR and Backstepping, for attitude control only for the quadcopter. Authors in [1], propose an Integral Backstepping for full position control of the quadcopter system. LQG controller is applied to control the attitude of quadcopter [3].

Feedback linearization based technique is proposed to deduce the control law for quadcopter attitude control, [4]. In [5], a modified Backstepping approach is proposed to control attitude and position of the quadcopter, where the main contribution was to reduce the number of gains in the control laws.

In [6], a nonlinear control design is combined with an on-line parameter estimation to develop the control law, in presence of parameter uncertainties and compared with sliding mode control. In [7], Fuzzy Backstepping Sliding Mode Controllers are designed for quadcopter. However, this control technique is a Backstepping technique where the error signals were determined as the sliding manifold, moreover, a Fuzzy Controller was added instead of sign function in the control law.

The remaining sections are, section II, which briefs the quadcopter system description. The quadcopter LQR Controller is discussed in section III. The dynamic model of quadcopter is given in section IV. Section V explains the design of LQR optimal control design. Practical implementation and results are given in section VI. Section VII discusses the concluded practical results.

TABLE I. SYMBOLS TABLE

Symbol	Units	Brief description
F_E	None	Earth frame
F_B	None	Body frame
ξ	m	Position vector in the earth frame
X	m	x unit vector in the earth frame
Y	m	y unit vector in the earth frame
Z	m	z unit vector in the earth frame
η	deg	Orientation angle vector in the earth frame
ϕ	deg	Roll Euler angle
θ	deg	Pitch Euler angle
ψ	deg	Yaw Euler angle
V_B	m/s	The prismatic speed vector in the body frame
u	m/s	The prismatic speed on x unit vector in the body frame
v	m/s	The prismatic speed on y unit vector in the body frame
w	m/s	The prismatic speed on z unit vector in the body frame
v	deg/s	The angular speed vector in the body frame
p	deg/s	The angular speed on x unit vector in the body frame
q	deg/s	The angular speed on y unit vector in the body frame
r	deg/s	The angular speed on z unit vector in the body frame
R	None	The transformation matrix from the body frame to the earth frame
R^{-1}	None	The transformation matrix from the earth frame to the body frame
W_{η}^{-1}	None	The transformation matrix of angular speed from the body frame to the earth frame
m	kg	Vehicle flight mass
T_B	m/s	Vector of total force acting on vehicle expressed in the body frame
G	$N.m$	Vector force due to gravity acting on vehicle expressed in the body frame
I	$kg.m^2$	Vehicle flight moment of inertia tensor w.r.t. Center of mass
I_{xx}	$kg.m^2$	x principle moment of inertia
I_{yy}	$kg.m^2$	y principle moment of inertia
I_{zz}	$kg.m^2$	z principle moment of inertia
f_i	N	Vector thrust of rotor i expressed in the body frame
b	$N.s^2$	Thrust factor
d	$N.m.s^2$	Drag factor
Ω_i	deg/s	Scalar rotational speed of rotor i
I_M	$kg.m^2$	Motor moment of inertia
L	m	Horizontal distance: propeller center to cog.
τ	$N.m$	Vector of total torque acting on vehicle expressed in the body frame
Γ	$N.m$	Gyroscopic force vector

J_r	$kg.m^2$	Rotor moment of inertia
Ω_d	deg/s	Overall residual propeller angular speed

II. QUADROCOPTER SYSTEM DESCRIPTION

The UAV system used for implementation, is shown in Fig. 2. It is aimed to make an autonomous quadcopter, which can balance itself while flying. To have it done, an Inertial Measurement Unit (IMU) and an altimeter (altitude sensor) are used. The IMU is a MEMS type that measures and reports the quadcopter's orientation and gravitational forces, using a combination of accelerometer, gyroscope and magnetometer. The altimeter is a fusion sensor that measures the altitude of the quadcopter. Four BLDC motors, out-runner type, are used. Fig. 2 shows an image of the quadcopter under investigation in the Lab.

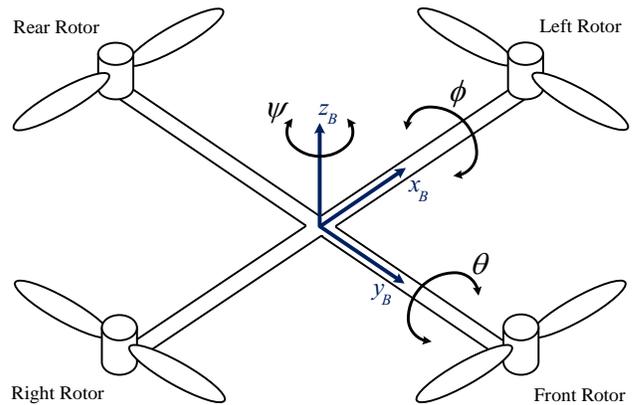


Fig. 1. Euler angles

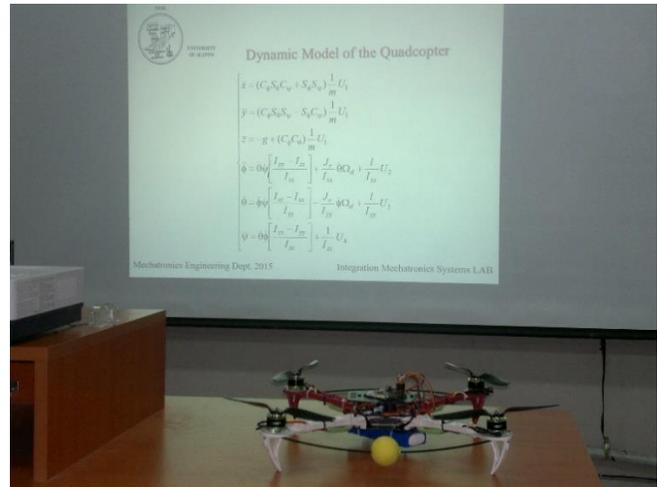


Fig. 2. Quadcopter system under investigation

The quadcopter is equipped with an embedded flight controller board, which consists of an ATmega2560 microcontroller and MPU6050 integrated 6-axis motion tracking device, which combines 3-axis gyroscope and 3-axis accelerometer with its dedicated I2C sensor bus. It directly accepts inputs from an external 3-axis compass to provide a complete 9-axis Motion Fusion. Fig. 3 shows the flight controller board. The board also consists of HMC5883L 3-axis digital magnetometer

is a surface-mount, multi-chip module designed for low-field magnetic sensing with a digital interface for applications such as low-cost compassing and magnetometry. MS5611-01BA03 is a new generation of high-resolution altimeter sensors from MEAS Switzerland with SPI and I2C bus interface.

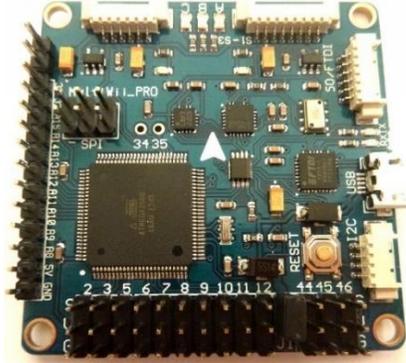


Fig. 3. Mircontroller board

III. PROPOSED QUADROCOPTER LQR CONTROL

Fig. 4 shows the proposed entire control system for quadcopter balancing and localization. The main goal of the paper is to develop an integral LQR controller to enhance the dynamic control response of the quadcopter with respect to the quadcopter body frame. As seen from Fig. 4, the proposed control system consists of two control levels. This includes a low-level control (body frame control), and a high-level control.

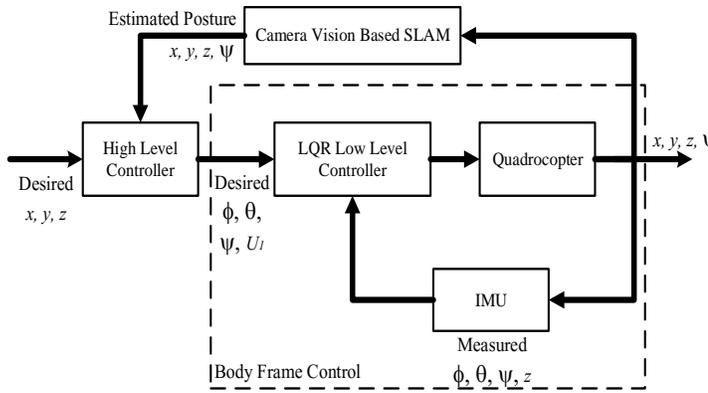


Fig. 4. Proposed Quadcopter Control System approach

The main task of the low level control, is to improve the dynamic performance of the quadcopter on the body frame F_B . The low-level control receives the desired command signals, ϕ and θ from the high-level control. While, the control law for the orientation angle ψ considered a high-level control. It is wise mentioning that the goal of the high-level control is to precisely localize the quadcopter at a desired posture with respect to a fixed earth frame F_E [3].

IV. DYNAMIC MODEL OF A QUADROCOPTER

The non-linear dynamic model of the quadcopter is provided [8]. It is of 6DOF system, which includes, the position vector ξ with respect to a fixed frame and the orientation vector

η of the body frame F_B relative to a fixed origin of the earth frame F_E . Fig. 5 shows the quadcopter system with its body frame referenced to a fixed frame [9] & [10].

$$\xi = [x \ y \ z]^T \quad (1)$$

$$\eta = [\phi \ \theta \ \psi]^T \quad (2)$$

$$q = [\xi \ \eta]^T \quad (3)$$

Equation (3) represents the joint system state space vector of the 6DOF quadcopter system, which includes the position and the orientation vectors (1) and (2). The linear and the angular velocity vectors are given by (4) and (5), respectively.

$$V_B = [u \ v \ w]^T \quad (4)$$

$$v = [p \ q \ r]^T \quad (5)$$

The rotation matrix R from body frame F_B to earth frame F_E , and the transformation matrix for angular speeds from F_B to F_E , are given by (6) and (7), respectively.

$$R = \begin{bmatrix} C_\psi C_\theta & C_\psi S_\theta S_\phi - S_\psi C_\phi & C_\psi S_\theta C_\phi + S_\psi S_\phi \\ S_\psi C_\theta & S_\psi S_\theta S_\phi + C_\psi C_\phi & S_\psi S_\theta C_\phi - C_\psi S_\phi \\ -S_\theta & C_\theta S_\phi & C_\theta C_\phi \end{bmatrix} \quad (6)$$

$$W_\eta^{-1} = \begin{bmatrix} 1 & S_\phi T_\theta & C_\phi T_\theta \\ 0 & C_\phi & -S_\phi \\ 0 & S_\phi / C_\theta & C_\phi / C_\theta \end{bmatrix} \quad (7)$$

In which, $S_\phi = \sin \phi, C_\phi = \cos \phi, T_\phi = \tan \phi$

And the rotation matrix is orthogonal, i.e., $R^{-1} = R^T$. The physical structure of the quadcopter is symmetrical about all axes; hence, the inertial matrix is defined as in (8).

$$I = \begin{bmatrix} I_{xx} & 0 & 0 \\ 0 & I_{yy} & 0 \\ 0 & 0 & I_{zz} \end{bmatrix} \quad (8)$$

When rotor i rotates, it generates a lift force f_i , which causes a vertical motion, and an angular torque i around z-axis τ_{Mi} as given in (9) and (10).

$$f_i = b\Omega_i^2 \quad (9)$$

$$\tau_{Mi} = d\Omega_i^2 + I_M\Omega_i \quad (10)$$

As a result, three forces and one torque affect the quadcopter body and are determined as given by (11), (12), (13) and (14).

$$U_1 = \sum_{i=1}^4 f_i = b \sum_{i=1}^4 \Omega_i^2 \quad (11)$$

$$U_2 = b(-\Omega_2^2 + \Omega_4^2) \quad (12)$$

$$U_3 = b(-\Omega_1^2 + \Omega_3^2) \quad (13)$$

$$U_4 = \sum_{i=1}^4 \tau_{Mi} \quad (14)$$

$$T_B = [0 \ 0 \ U_1]^T \quad (15)$$

$$\tau = [IU_2 \ IU_3 \ U_4]^T \quad (16)$$

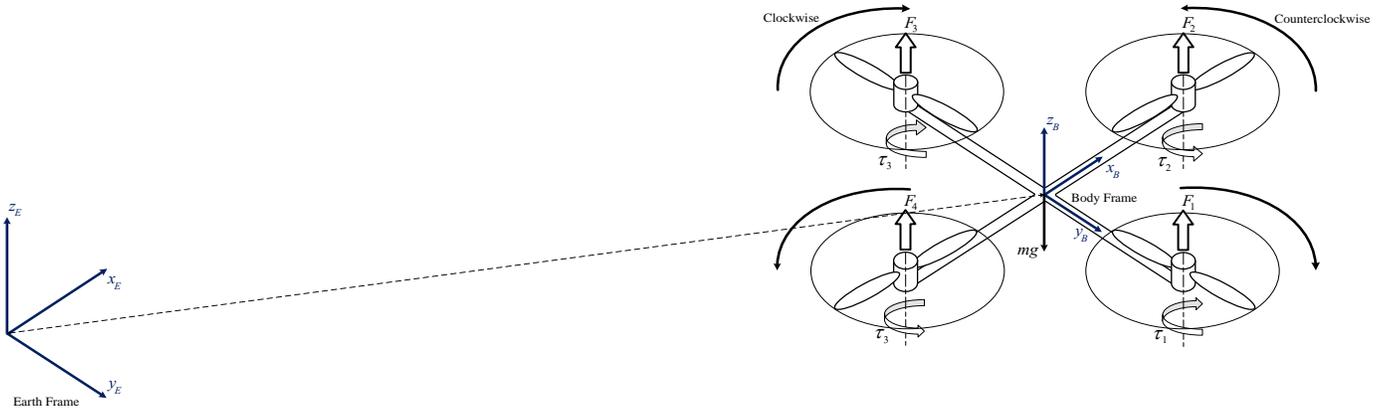


Fig. 5. Reference frames F_B and F_E , and forces and torques generated by the rotors of the quadcopter

A. Newton-Euler Equations

It is assumed the quadcopter to be a rigid body; hence, Newton-Euler equations can be used to describe its dynamics. In the body frame F_B , the force required for the acceleration of mass $m\dot{\mathbf{V}}_B$, and the centrifugal force $\mathbf{v} \times (m\dot{\mathbf{V}}_B)$ are equal to gravity $\mathbf{R}^T \mathbf{G}$ and the total thrust of the rotors \mathbf{T}_B , which is defined in (15), the outcome equation is seen in (18).

$$m\dot{\mathbf{V}}_B + \mathbf{v} \times (m\dot{\mathbf{V}}_B) = \mathbf{R}^T \mathbf{G} + \mathbf{T}_B \quad (18)$$

In F_E , the centrifugal force is nullified. Therefore, only the gravitational force and the magnitude and direction of the thrust are contributing in the acceleration of the quadcopter, as in (19) and (20).

$$m\ddot{\boldsymbol{\xi}} = \mathbf{G} + \mathbf{R}\mathbf{T}_B \quad (19)$$

$$\begin{bmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -g \end{bmatrix} + \frac{U_1}{m} \begin{bmatrix} C_\psi S_\theta C_\phi + S_\psi S_\phi \\ S_\psi S_\theta C_\phi - C_\psi S_\phi \\ C_\theta C_\phi \end{bmatrix} \quad (20)$$

In F_B , the angular acceleration of the inertia $\mathbf{I}\dot{\boldsymbol{\omega}}$, the centripetal forces $\mathbf{v} \times (\mathbf{I}\boldsymbol{\omega})$ and the gyroscopic forces $\boldsymbol{\Gamma}$ are equal to the external torque $\boldsymbol{\tau}$, as in (21), (22) and (23).

$$\boldsymbol{\tau} = \mathbf{I}\dot{\boldsymbol{\omega}} + \mathbf{v} \times (\mathbf{I}\boldsymbol{\omega}) + \boldsymbol{\Gamma} \quad (21)$$

$$\mathbf{v} \times (\mathbf{I}\boldsymbol{\omega}) = \begin{bmatrix} p \\ q \\ r \end{bmatrix} \times \begin{bmatrix} I_{xx}p \\ I_{yy}q \\ I_{zz}r \end{bmatrix} = \begin{bmatrix} (I_{zz} - I_{yy})qr \\ (I_{xx} - I_{zz})pr \\ (I_{yy} - I_{xx})pq \end{bmatrix} \quad (22)$$

$$\boldsymbol{\Gamma} = J_r \begin{bmatrix} p \\ q \\ r \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \\ \Omega_d \end{bmatrix} = J_r \begin{bmatrix} q\Omega_d \\ -p\Omega_d \\ 0 \end{bmatrix} \quad (23)$$

In which,

$$\Omega_d = -\Omega_1 + \Omega_2 - \Omega_3 + \Omega_4 \quad (24)$$

Consequently, the resulted equation can be written as in (25).

$$\begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} = \mathbf{I}^{-1} \left\{ \begin{bmatrix} IU_2 \\ IU_3 \\ U_4 \end{bmatrix} - \begin{bmatrix} (I_{zz} - I_{yy})qr \\ (I_{xx} - I_{zz})pr \\ (I_{yy} - I_{xx})pq \end{bmatrix} - J_r \begin{bmatrix} -q\Omega_d \\ p\Omega_d \\ 0 \end{bmatrix} \right\} \quad (25)$$

$$\begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} = \begin{bmatrix} IU_2/I_{xx} \\ IU_3/I_{yy} \\ U_4/I_{zz} \end{bmatrix} - \begin{bmatrix} (I_{zz} - I_{yy})qr/I_{xx} \\ (I_{xx} - I_{zz})pr/I_{yy} \\ (I_{yy} - I_{xx})pq/I_{zz} \end{bmatrix} - J_r \begin{bmatrix} -q\Omega_d/I_{xx} \\ p\Omega_d/I_{yy} \\ 0 \end{bmatrix} \quad (26)$$

Whereas,

$$\begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} 1 & S_\phi T_\theta & C_\phi T_\theta \\ 0 & C_\phi & -S_\phi \\ 0 & S_\phi/C_\theta & C_\phi/C_\theta \end{bmatrix} \begin{bmatrix} p \\ q \\ r \end{bmatrix} \quad (27)$$

B. Nonlinear Dynamic Model Simplification

The transformation between $[\dot{p}, \dot{q}, \dot{r}]$ and $[\dot{\phi}, \dot{\theta}, \dot{\psi}]$ for rotational dynamics, is very complex, since it includes many trigonometric functions; therefore, simplification is needed. It is assumed that if perturbations from hover condition are small, body angular rates and rate of change of Euler angles are equal for small values of ϕ and θ , the relation between body angular rates and rate of change of Euler angles becomes as in (28) [10].

$$\begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} p \\ q \\ r \end{bmatrix}, \begin{bmatrix} \ddot{\phi} \\ \ddot{\theta} \\ \ddot{\psi} \end{bmatrix} = \begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} \quad (28)$$

According to previous, the complete dynamics of the vehicle is described in (29).

$$\begin{cases} \ddot{\phi} = a_1 \dot{\theta} \dot{\psi} + b_1 \dot{\theta} \Omega_d + c_1 U_2 \\ \dot{\theta} = a_2 \dot{\phi} \dot{\psi} - b_2 \dot{\phi} \Omega_d + c_2 U_3 \\ \ddot{\psi} = a_3 \dot{\theta} \dot{\phi} + c_3 U_4 \\ \ddot{x} = (C_\phi S_\theta C_\psi + S_\phi S_\psi) d_1 U_1 \\ \ddot{y} = (C_\phi S_\theta S_\psi - S_\phi C_\psi) d_1 U_1 \\ \ddot{z} = -g + (C_\phi C_\theta) d_1 U_1 \end{cases} \quad (29)$$

Whereas,
 $a_1 = (I_{yy} - I_{zz})/I_{xx}$, $a_2 = (I_{zz} - I_{xx})/I_{yy}$, $a_3 = (I_{xx} - I_{yy})/I_{zz}$
 $b_1 = J_r/I_{xx}$, $b_2 = J_r/I_{yy}$
 $c_1 = l/I_{xx}$, $c_2 = l/I_{yy}$, $c_3 = l/I_{zz}$
 $d_1 = 1/m$

V. LQR OPTIMAL CONTROLLER DESIGN

A. Dynamic Model Linearization

To achieve optimal control algorithm [11] & [12], Linear Quadratic Regular (LQR), the dynamic model, described in (29), must be linearized around a trim condition, which is chosen to be hover condition.

Defining $\mathbf{X} = [\phi, \dot{\phi}, \theta, \dot{\theta}, \psi, \dot{\psi}]^T$ as the state vector of the attitude dynamics whereas, $x_1 = \phi$, $x_2 = \dot{\phi}$, $x_3 = \theta$, $x_4 = \dot{\theta}$, $x_5 = \psi$, $x_6 = \dot{\psi}$, and $\mathbf{U} = [U_1, U_2, U_3, U_4]^T$ as the input vector. The state space representation of the dynamics can be given by $\dot{\mathbf{X}} = f(\mathbf{X}, \mathbf{U})$ where,

$$f(\mathbf{X}, \mathbf{U}) = \begin{bmatrix} x_2 \\ a_1 x_4 x_6 + b_1 x_4 \Omega_d + c_1 U_2 \\ x_4 \\ a_2 x_2 x_6 - b_2 x_2 \Omega_d + c_2 U_3 \\ x_6 \\ a_3 x_4 x_2 + c_3 U_4 \end{bmatrix} \quad (30)$$

To linearize the system given in (30), and from the Jacobi-an matrices described in (31) and (32), the linearized system will become as in (33).

$$\mathbf{A}_{n \times n} = \left[\frac{\partial f}{\partial \mathbf{X}} \right]_{(\mathbf{x}_0, \mathbf{u}_0)} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial x_1} & \dots & \frac{\partial f_n}{\partial x_n} \end{bmatrix}_{(\mathbf{x}_0, \mathbf{u}_0)} \quad (31)$$

$$\mathbf{B}_{n \times m} = \left[\frac{\partial f}{\partial \mathbf{U}} \right]_{(\mathbf{x}_0, \mathbf{u}_0)} = \begin{bmatrix} \frac{\partial f_1}{\partial u_1} & \dots & \frac{\partial f_1}{\partial u_m} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial u_1} & \dots & \frac{\partial f_n}{\partial u_m} \end{bmatrix}_{(\mathbf{x}_0, \mathbf{u}_0)} \quad (32)$$

$$\dot{\mathbf{X}} = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ c_1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & c_2 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & c_3 \end{bmatrix} \begin{bmatrix} U_2 \\ U_3 \\ U_4 \end{bmatrix} \quad (33)$$

To stabilize the quadcopter, the system state, described in (33), will be divided into subsystems as follows:

$$\ddot{\phi} = c_1 U_2 \quad (34)$$

$$\dot{\theta} = c_2 U_3 \quad (35)$$

$$\ddot{\psi} = c_3 U_4 \quad (36)$$

This model could be optimally stabilized using the classical result of LQR.

B. Optimal stabilization of subsystem ϕ

First, the subsystem in (34) is written in a space state form as seen in (37).

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ c_1 \end{bmatrix} U_2 \quad (37)$$

Fig. 6 shows the suggested LQR controller structure, where a feed forward loop has been added to obtain stabilization at steady state, which supports the control law to maintain the desired angle at its commanded value, and improve the system tracking response. The structure of this control regime was implemented to enhance the quadcopter balancing system on both roll and pitch angles. It consists of LQR and Integral LQR type controllers. Different control approach structure was proposed for the yaw angle control. Fig. 7 explains the structure of the proposed LQR controller.

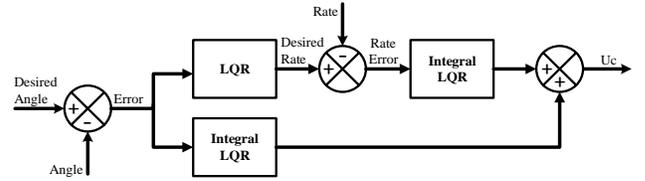


Fig. 6. Proposed optimal controller for roll and pitch angles control

The system given in (37) should be extended to apply the desired controller, and the extended system is shown in (38).

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{\xi}_1 \\ \dot{\xi}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \xi_1 \\ \xi_2 \end{bmatrix} + \begin{bmatrix} 0 \\ c_1 \\ 0 \\ 0 \end{bmatrix} U_2 \quad (38)$$

$$\mathbf{Q}_\phi = \begin{bmatrix} 170 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 320 & 0 \\ 0 & 0 & 0 & 0.01 \end{bmatrix}, \mathbf{R}_\phi = [100] \quad (39)$$

$$\mathbf{K}_\phi = [1.0333 \quad 0.447 \quad -1.791 \quad -0.7841] \quad (40)$$

C. Optimal stabilization of subsystem θ

$$\begin{bmatrix} \dot{x}_3 \\ \dot{x}_4 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_3 \\ x_4 \end{bmatrix} + \begin{bmatrix} 0 \\ c_2 \end{bmatrix} U_3 \quad (41)$$

$$\begin{bmatrix} \dot{x}_3 \\ \dot{x}_4 \\ \dot{\xi}_3 \\ \dot{\xi}_4 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_3 \\ x_4 \\ \xi_3 \\ \xi_4 \end{bmatrix} + \begin{bmatrix} 0 \\ c_2 \\ 0 \\ 0 \end{bmatrix} U_3 \quad (42)$$

$$Q_0 = \begin{bmatrix} 170 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 320 & 0 \\ 0 & 0 & 0 & 0.001 \end{bmatrix}, R_0 = [100] \quad (43)$$

$$K_0 = [1.0333 \quad 0.447 \quad -1.791 \quad -0.7841] \quad (44)$$

D. Optimal stabilization of subsystem ψ

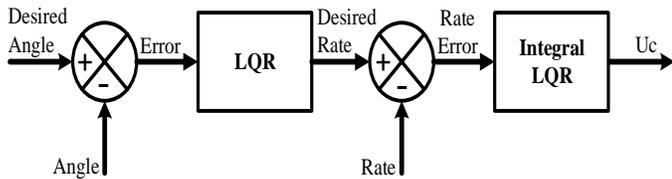


Fig. 7. The applied optimal controller to control yaw angle

$$\begin{bmatrix} \dot{x}_5 \\ \dot{x}_6 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_5 \\ x_6 \end{bmatrix} + \begin{bmatrix} 0 \\ c_3 \end{bmatrix} U_4 \quad (45)$$

$$\begin{bmatrix} \dot{x}_5 \\ \dot{x}_6 \\ \dot{\xi}_5 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} x_5 \\ x_6 \\ \xi_5 \end{bmatrix} + \begin{bmatrix} 0 \\ c_3 \\ 0 \end{bmatrix} U_4 \quad (46)$$

$$Q_\psi = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1.1 & 0 \\ 0 & 0 & 0.0001 \end{bmatrix}, R_\psi = [2.5] \quad (47)$$

$$K_\psi = [0.8421 \quad 0.6872 \quad -0.2067] \quad (48)$$

VI. PRACTICAL IMPLEMENTATION AND RESULTS

Practical results obtained from the test bench of the quadcopter system, built in Lab, were demonstrated to validate the proposed technique. Intensive practical results were obtained, which demonstrated the applicability of the proposed control approach to work in a robust manner with the ability of disturbance rejection. The practical results were presented in three different categories; angular speed and position control response on roll axis; angular speed and position control response on pitch axis; and angular speed and position control response on yaw axis. To prove the stable high performance balancing control systems on roll, pitch and yaw axes, different desired angular position command on each axis was applied.

A. Practical Results on Roll-Axis

This subsection shows the practical results for the balancing control system response on roll axis. It is presumed that there were no motion on the pitch axis i.e., the control balancing system on pitch axis tries to maintain $\theta = \dot{\theta} = 0$ as well as no orientation around yaw axis i.e., $\psi = \dot{\psi} = 0$.

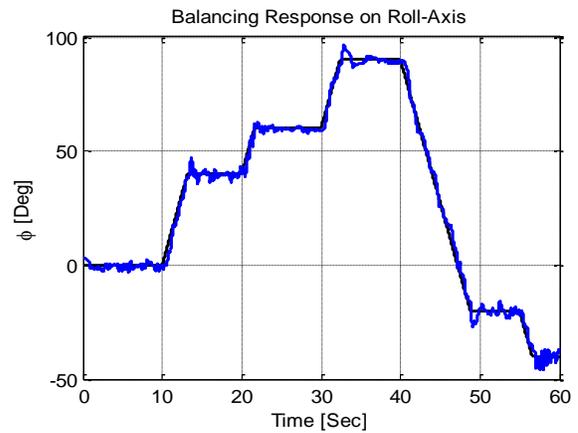


Fig. 8. Balancing Response on roll-axis

Fig. 8 shows the balancing system response on the roll axis. “Black” is the command signal, and “Blue” is the actual quadcopter response. As seen the quadcopter balancing system exhibited fast tracking response and zero steady state error. As noticed at time $t=0 \rightarrow t=10$ sec, the system was balancing at zero roll angle.

B. Practical Results on Pitch-Axis

This section explains the dynamic performance of the quadcopter balancing for pitch angle control.

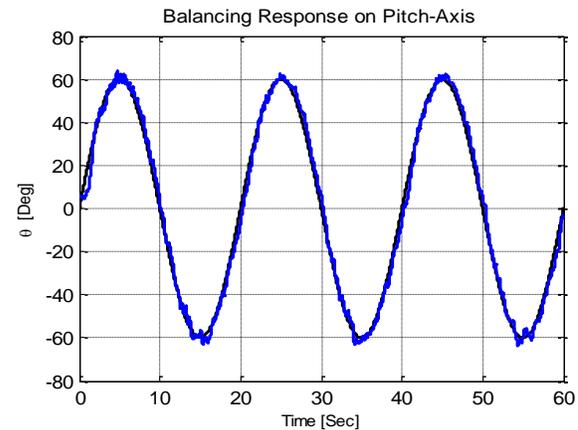


Fig. 9. Balancing Response on pitch-axis

Fig. 9 shows the response of the quadcopter control for a sinusoidal changes in the desired command angle. As seen from Fig. 9, “black” is the command and “blue” is the actual system response. There is a very fast command tracking. It is worth mentioning that the peak variation of the quadcopter around pitch axis is 60° . Hence, the quadcopter system exhibits a wavy motion with no lack of stability.

Fig. 10 shows the inner angular speed control response. As seen, the integral LQR controller provides fast angular speed tracking for which the outer position control loop tracks fast the desired position command. Fig. 11 shows the control for the case when controlling the pitch angle, as seen by the angle command profile depicted in Fig. 9. The control law of Fig. 11 is to be sent to the four quadcopter’s rotors, for which stabilization and balancing as desired on pitch axis is achieved.

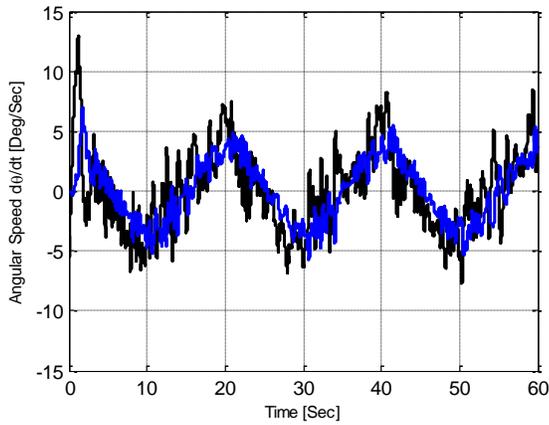


Fig. 10. Angular speed response on pitch-axis

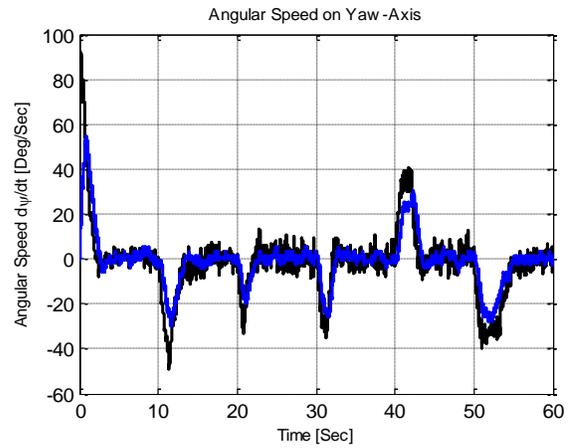


Fig. 13. Angular speed response on yaw-axis

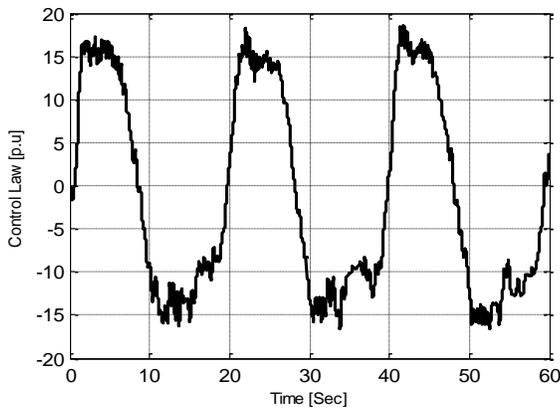


Fig. 11. Control law on pitch-axis

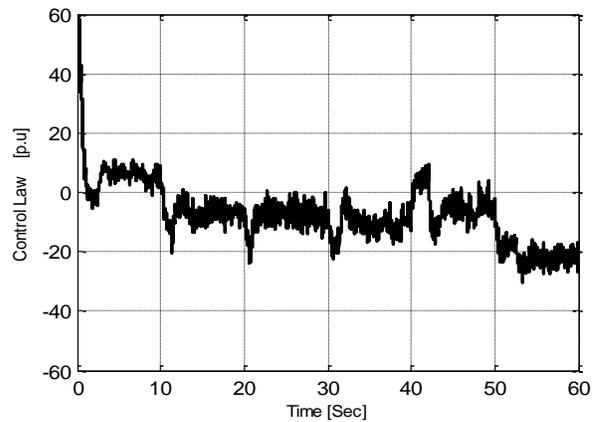


Fig. 14. Control law on yaw-axis

C. Practical Results on Yaw-Axis

The following section provides the experimental results of the quadcopter balancing system response for yaw angle control.

As seen, Fig. 12 and Fig. 13 show the system control response for the outer position control loop and the inner angular speed control loop respectively. “Black” is the command and “blue” is the actual system response. As shown, there is a robust control tracking in both the inner and the outer control loops. Fig. 14 shows the LQR control law generated to maintain stable operation and exact yaw angle tracking as it is desired.

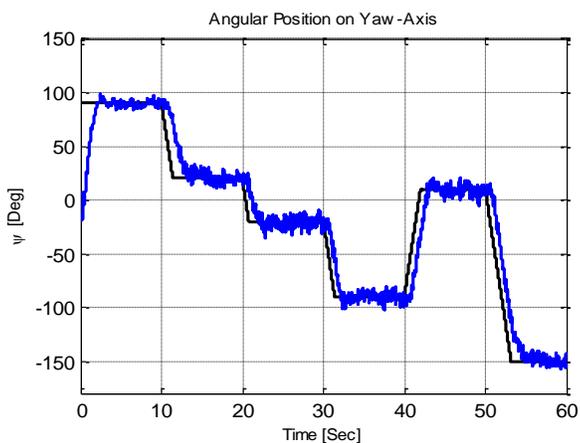


Fig. 12. Angular position response on yaw-axis



Fig. 15. Real-Time Control of Balancing Quadcopter System

Fig. 13 shows the test rig of the quadcopter balancing control system. It has been completely developed by the graduate students in the integration of Mechatronics Systems Lab. As seen, the quadcopter is linked with a four yellow straps. This is a safety procedure as the quadcopter is running indoor. This procedure has no effect on the balancing system, as the system is due to work on the body frame angles control and has no motion with respect to the reference fixed earth frame.

VII. CONCLUSION

In this paper, it has been presented a practical implementation of a two-cascaded LQR control loops for position control of the quadcopter's body frame angles. There are six control loops for the whole quadcopter balancing control. An LQR and an integral LQR have been proposed for the outer loop (position loop). It has been shown that the proposed control approach, tracks fast the desired commands for roll, pitch and yaw angles in the body frame. It has been also noted that the proposed control approach, exhibits an inherited decoupling control action, for which the control of one axis angle has relieved the dynamic coupling effect on the other two axes. Furthermore, intensive practical results have demonstrated the robustness of the proposed controller. Future work is dedicated for the development of quadcopter motion control on the Cartesian domain with respect to a fixed frame i.e., high-level control. Referencing to Fig. 4, a vision system assisted-novel SLAM technique is proposed to control and track the localization of the quadcopter system. Real time implementation of the proposed SLAM technique is done utilizing an Intel® Core™ i5-480M computer machine with a wireless communication system. The communication protocol system is to provide a bi-directional paired communication between the quadcopter on board control system and the SLAM approach hosted on the computer machine.

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