

A Self-adaptive Algorithm for Solving Basis Pursuit Denoising Problem

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Abstract—In this paper, we further consider a method for solving the basis pursuit denoising problem (BPDP), which has received considerable attention in signal processing and statistical inference. To this end, a new self-adaptive algorithm is proposed, its global convergence results is established. Furthermore, we also show that the method is sublinearly convergent rate of $O(\frac{1}{k})$. Finally, the availability of given method is shown via some numerical examples.

Keywords—Basis pursuit denoising problem; algorithm; global convergence; sublinearly convergent rate; sparse signal recovery

I. INTRODUCTION

The basis pursuit denoising problem (BPDP) is considered to be an important issue encountered in the fields of signal processing and statistical inference, which is to find a sparse signal $\bar{x} \in R^n$ from linear system $z = A\bar{x}$, and can be mathematically depicted as the following

$$\min_{x \in R^n} F(x) := f(x) + \rho\varphi(x), \quad (1)$$

where $f(x) := \frac{1}{2}\|Ax - z\|_2^2$, $\varphi(x) = \|x\|_1$, $A \in R^{m \times n}$ ($m \ll n$), $\rho > 0$ is a parameter, and the ℓ_1 -norm and ℓ_2 -norm of the vector x are defined by $\|x\|_1 = \sum_{i=1}^n |x_i|$ and $\|x\|_2 = (\sum_{i=1}^n x_i^2)^{1/2}$, respectively. In addition, we denote the solution set of the problem (1) by Ω^* , and $\Omega^* \neq \emptyset$.

Clearly, (1) is an unconstrained convex optimization problem, and some standard algorithms such as the Newton-type algorithms or the conjugate gradient methods to solve it. But, these methods are not suitable for large-scale cases of BPDP, and it even become invalidation as n increases. In recent years, there are a lot of algorithms for solving BPDP have been extensively developed since its appearance. He and Cai et al([1]) introduce a splitting method (MPRSM) for solving Dantzig selector problem, and the BPDP is a special case of this problem. Based on this theory, Sun and Liu et al ([2])further investigate MPRSM for BPDP, and regularize its first subproblem by the proximal regularization. Yang and Zhang ([3]) investigate alternating direction methods for several ℓ_1 -norm minimization, including the basis pursuit problem, the basis-pursuit denoising problems, and so on. Yu et al.[(4)] apply the primal Douglas-Rachford splitting method to solve equivalent transformation form of BPDP. In [5], the authors proposed some efficient methods to solve ℓ_1 -norm minimization problems, and are used in BPDP. Zhang and Sun ([6]) presented projection-type method to solve BPDP, its global convergence results of the new algorithm is established. BPDP can be transformed into a smooth optimization problem

by some splitting technique equivalent. some iterative algorithms which can solve smooth optimization problem are applicable to this problem. Xiao and Zhu ([7]) transformed BPDP into a convex constrained monotone equations, and presented a conjugate gradient method for the equivalent the forms. Sun and Tian ([8]) give a derivative-free conjugate gradient projection algorithms for non-smooth equations with convex constraints. Sun et al. ([9]) reformulated BPDP as variational inequality problem, and proposed a novelly inverse matrix-free proximal point algorithm. Base on the same transformation of ([9]), Feng and Wang ([10]) also proposed a projection-type algorithm. Although there are so many ways to solve it, the solving speed and accuracy are still need improved. In the paper, we further consider a new self-adaptive method to solve BPDP, which this method is sublinearly convergent rate, the motivation behind this is for the better numerical performance when the dimension increases.

The rest of this paper is organized below. In Section 2, some related properties are given, which are the basis of our analysis. We present a new self-adaptive algorithm with Armijo-like line search to solve BPDP, and show that this method is global convergence in detail. Furthermore, the sublinearly convergent rate of $O(\frac{1}{k})$ is presented. In Section 3, we give some numerical experiments on BPDP for sparse signal recovery to show availability of the presented algorithm. Finally, some results are described in Section 4.

In the end of this section, we give some notations used in this paper. Use \mathcal{R}^N to denote an N -dimensional Euclidean space with the standard inner product. For vectors $x, y \in \mathcal{R}^M$, we use $\langle x, y \rangle$ to denote the standard inner product. We denote the standard l_1 -norm and l_2 -norm by $\|\cdot\|_1$ and $\|\cdot\|$, respectively.

II. ALGORITHM AND CONVERGENCE

In this section, we will present a new iterative algorithm with Armijo-like line search to solve BPDP, and the global convergence and sublinearly convergent rate of new algorithm is proved in detail. To this end, we give some needed preliminaries which will be used in the sequel.

Definition 2.1: ([11]) Set $f : \mathcal{R}^N \rightarrow \mathcal{R}$ be convex. The subdifferential of f at x is defined as

$$\partial f(x) = \{\xi \in \mathcal{R}^N | f(y) \geq f(x) + \langle \xi, y - x \rangle, \forall y \in \mathcal{R}^N\}.$$

For $F(x)$ involved in (1), we establish quadratic approxi-

mation of $F(x)$ below:

$$Q_L(x, y) := \left[f(y) + \langle x - y, \nabla f(y) \rangle + \frac{L}{2} \|x - y\|^2 \right] + \rho\varphi(x), \quad \forall L > 0. \quad (1)$$

Let

$$p_L(y) = \arg \min_{x \in R^n} \{Q_L(x, y)\}, \quad (2)$$

and (2) can be further written as:

$$p_L(y) = \arg \min \left\{ \rho\varphi(x) + \frac{L}{2} \left\| x - \left(y - \frac{1}{L} \nabla f(y) \right) \right\|^2 \right\}. \quad (3)$$

Next, we recall Lemma 2.1 below, which is fundamental property for smooth function in the class $C^{1,1}$. It will be crucial for the convergence analyses of our algorithm below.

Lemma 2.1: (Lemma 3.2. [12],[13]) Let $f : \mathcal{R}^N \rightarrow \mathcal{R}$ be a continuously differentiable function with constant L_f . Then, for any $L \geq L_f$, one has

$$f(x) \leq [f(y) + \langle x - y, \nabla f(y) \rangle + \frac{L}{2} \|x - y\|^2], \forall x, y \in \mathcal{R}^N. \quad (4)$$

From Lemma 2.1, if $L \geq L_f$, then for any $y \in R^n$, one has

$$\begin{aligned} F(p_L(y)) &= f(p_L(y)) + \rho\varphi(p_L(y)) \\ &\leq [f(y) + \langle p_L(y) - y, \nabla f(y) \rangle \\ &\quad + \frac{L}{2} \|p_L(y) - y\|^2] + \rho\varphi(p_L(y)) \\ &= Q_L(p_L(y), y). \end{aligned} \quad (5)$$

Now, we formally state our algorithm for model (1) as follows.

Algorithm 2.1.

Step0. Choose $\beta > 0$, $\epsilon \geq 0$, some $\eta > 1$, $\gamma \in (0, 1)$, and an initial point $x^0 \in R^n$, and let $k := 0$.

Step1. For $k = 1, 2, \dots$, update the next iterate x^k via

$$(x^k)_i = \begin{cases} (\theta_k)_i + \frac{\sigma}{L_k} & \text{if } (\theta_k)_i < -\frac{\sigma}{L_k} \\ 0 & \text{if } |(\theta_k)_i| \leq \frac{\sigma}{L_k} \\ (\theta_k)_i - \frac{\sigma}{L_k} & \text{if } (\theta_k)_i > \frac{\sigma}{L_k} \end{cases} \quad (6)$$

where $\theta_k = x^{k-1} - \frac{1}{L_k} \nabla f(x^{k-1})$, $L_k = \eta^{m_k} \beta$, and m_k is the smallest integer $m \geq 0$ such that

$$f(x^k) \leq f(x^{k-1}) + \langle x^k - x^{k-1}, \nabla f(x^{k-1}) \rangle + \frac{\eta^{m_k} \beta}{2} \|x^k - x^{k-1}\|^2. \quad (7)$$

Step2. If $\|x^k - x^{k-1}\| \leq \epsilon$, stop. Then, x^k is a solution of (1). Otherwise, go to Step 1 with $k \triangleq k + 1$.

Remark 2.1: By the subdifferential of the absolute value function $|t|$, which be given as follows:

$$\partial(|t|) = \begin{cases} -1 & \text{if } t < 0, \\ [-1, 1] & \text{if } t = 0, \\ 1 & \text{if } t > 0. \end{cases}$$

Combining this with (7), we obtain the following results.

If $(\theta_k)_i < -\frac{\sigma}{L_k}$, then $(x^k)_i = (\theta_k)_i + \frac{\sigma}{L_k} < 0$, i.e., $(x^k)_i = (\theta_k)_i - \frac{\sigma}{L_k} \frac{\partial\varphi(x^k)}{\partial x_i}$, where $\frac{\partial\varphi(x^k)}{\partial x_i} = -1$.

If $(\theta_k)_i > \frac{\sigma}{L_k}$, then $(x^k)_i = (\theta_k)_i - \frac{\sigma}{L_k} > 0$, i.e., $(x^k)_i = (\theta_k)_i - \frac{\sigma}{L_k} \frac{\partial\varphi(x^k)}{\partial x_i}$, where $\frac{\partial\varphi(x^k)}{\partial x_i} = 1$.

If $|(\theta_k)_i| \leq \frac{\sigma}{L_k}$, then $|(\theta_k)_i| / \frac{\sigma}{L_k} \leq 1$. From $(x^k)_i = 0$, one has $(x^k)_i = 0 = (\theta_k)_i + \frac{\sigma}{L_k} (\theta_k)_i / \frac{\sigma}{L_k} = (\theta_k)_i - \frac{\sigma}{L_k} \frac{\partial\varphi(x^k)}{\partial x_i}$, where $\frac{\partial\varphi(x^k)}{\partial x_i} = (\theta_k)_i / \frac{\sigma}{L_k}$. By the above analysis, we have

$$x^k = \theta_k - \frac{\sigma}{L_k} \partial\varphi(x^k),$$

i.e.,

$$\sigma \partial\varphi(x^k) + \nabla f(x^{k-1}) + L_k(x^k - x^{k-1}) = 0. \quad (8)$$

Remark 2.2: Combining (7) with Lemma 2.2, we know that

$$\eta^{m_k} \beta = L_k \geq L_f = \|A^\top A\| \quad (9)$$

for some m . In addition, we know that L_k/η must violate (7), i.e., $L_k < \eta \|A^\top A\|$. Thus, we obtain

$$\|A^\top A\| \leq L_k < \eta \|A^\top A\|. \quad (10)$$

Using $L_k = \eta^{m_k} \beta$ and $\eta > 1$, one has $\beta < L_k$ for every $k \geq 1$. Hence, $\beta < \eta \|A^\top A\|$.

Next, we will discuss global convergence results and sub-linearly convergent rate of the proposed method. To this end, we present some lemmas below.

Lemma 2.2: The sequence $\{F(x^k)\}$ generated by Algorithm 2.1 is non-increasing.

Proof: For any $k \geq 1$, we have

$$\begin{aligned} F(x^k) &= f(x^k) + \rho\varphi(x^k) \\ &\leq f(x^{k-1}) + \langle x^k - x^{k-1}, \nabla f(x^{k-1}) \rangle \\ &\quad + \frac{L_k}{2} \|x^k - x^{k-1}\|^2 + \rho\varphi(x^k) \\ &= Q_{L_k}(x^k, x^{k-1}) \\ &\leq Q_{L_k}(x^{k-1}, x^{k-1}) \\ &= F(x^{k-1}), \end{aligned} \quad (11)$$

where the first inequality is obtained by using (4)with $y = x^{k-1}$, $x = x^k$ and $L = L_k$, the second inequality follows from (2) and (6). Thus, the desired result follows.

Lemma 2.3: For any $x \in R^n$, and $k \geq 1$, we have

$$F(x) - F(x^k) \geq \frac{L_k}{2} \|x^k - x^{k-1}\|^2 + L_k \langle x - x^{k-1}, x^{k-1} - x^k \rangle. \quad (12)$$

Proof: By (5), one has

$$F(p_{L_k}(x^{k-1})) \leq Q_{L_k}(p_{L_k}(x^{k-1}), x^{k-1}). \quad (13)$$

By (6), one has $x^k = p_{L_k}(x^{k-1})$. Combining this with (13), we obtain

$$F(x) - F(x^k) \geq F(x) - Q_{L_k}(x^k, x^{k-1}). \quad (14)$$

Since f and φ are convex, we can deduce

$$\begin{aligned} F(x) &= f(x) + \sigma\varphi(x) \\ &\geq [f(x^{k-1}) + \langle x - x^{k-1}, \nabla f(x^{k-1}) \rangle] \\ &\quad + [\sigma\varphi(x^k) + \sigma\langle x - x^k, \xi^k \rangle], \end{aligned} \quad (15)$$

where $\xi^k \in \partial\varphi(x^k)$. Using (1) with $x = x^k, y = x^{k-1}$, one has

$$\begin{aligned} Q_{L_k}(x^k, x^{k-1}) &= [f(x^{k-1}) + \langle x^k - x^{k-1}, \nabla f(x^{k-1}) \rangle] \\ &\quad + \frac{L_k}{2} \|x^k - x^{k-1}\|^2 + \sigma\varphi(x^k). \end{aligned} \quad (16)$$

Applying (15), (16) and (14), we have

$$\begin{aligned} F(x) - F(x^k) &\geq F(x) - Q_{L_k}(x^k, x^{k-1}) \\ &\geq \langle x - x^k, \nabla f(x^{k-1}) + \sigma\partial\varphi(x^k) \rangle \\ &\quad - \frac{L_k}{2} \|x^k - x^{k-1}\|^2 \\ &= L_k \langle x - x^k, x^{k-1} - x^k \rangle - \frac{L_k}{2} \|x^k - x^{k-1}\|^2 \\ &= L_k \langle (x - x^{k-1}) + (x^{k-1} - x^k), x^{k-1} - x^k \rangle \\ &\quad - \frac{L_k}{2} \|x^k - x^{k-1}\|^2 \\ &= L_k \langle x - x^{k-1}, x^{k-1} - x^k \rangle + \frac{L_k}{2} \|x^k - x^{k-1}\|^2. \end{aligned} \quad (17)$$

where the first equality holds by (8).

Theorem 2.1: Suppose that x^* be an arbitrary solution of (1), and $\{x^k\}$ be sequence generated by Algorithm 2.1. Then, for any $k \geq 1$, one has

$$F(x^k) - F(x^*) \leq \frac{\eta \|A^\top A\|}{2k} \|x^* - x^0\|^2. \quad (18)$$

Proof: Applying Lemma 2.3 with $x = x^*, k = m$, one has

$$\begin{aligned} &\frac{2}{L^m} (F(x^*) - F(x^m)) \\ &\geq \|x^m - x^{m-1}\|^2 + 2 \langle x^* - x^{m-1}, x^{m-1} - x^m \rangle \\ &= \|x^m - x^{m-1}\|^2 \\ &\quad + \langle (x^* - x^m) + (x^m - x^{m-1}), x^{m-1} - x^m \rangle \\ &\quad + \langle x^* - x^{m-1}, (x^{m-1} - x^*) + (x^* - x^m) \rangle \\ &= \langle x^* - x^m, x^{m-1} - x^m \rangle \\ &\quad + \langle x^* - x^{m-1}, x^{m-1} - x^* \rangle + \langle x^* - x^{m-1}, x^* - x^m \rangle \\ &= \langle x^* - x^m, (x^{m-1} - x^*) + (x^* - x^m) \rangle \\ &\quad + \langle x^* - x^{m-1}, x^{m-1} - x^* \rangle + \langle x^* - x^{m-1}, x^* - x^m \rangle \\ &= \|x^* - x^m\|^2 - \|x^* - x^{m-1}\|^2. \end{aligned} \quad (19)$$

Since x^* be a solution of (1), then one has $F(x^*) - F(x^k) \leq 0$. Combining this with (10), we obtain

$$\begin{aligned} &\frac{2}{\eta \|A^\top A\|} (F(x^*) - F(x^m)) \\ &\geq \frac{2}{L^m} (F(x^*) - F(x^m)) \\ &\geq \|x^* - x^m\|^2 - \|x^* - x^{m-1}\|^2. \end{aligned} \quad (20)$$

where where the second inequality is by (19). By (20), we can deduce

$$\frac{2}{\eta \|A^\top A\|} [kF(x^*) - \sum_{m=1}^k F(x^m)] \geq \|x^* - x^k\|^2 - \|x^* - x^0\|^2. \quad (21)$$

Applying (12) with $x = x^{m-1}, k = m$, we deduce

$$\frac{2}{L_m} (F(x^{m-1}) - F(x^m)) \geq \|x^m - x^{m-1}\|^2. \quad (22)$$

By Lemma 2.2, one has $F(x^{m-1}) - F(x^m) \geq 0$, combining (22) with (10), we obtain

$$\frac{2}{\|A^\top A\|} (F(x^{m-1}) - F(x^m)) \geq \|x^m - x^{m-1}\|^2, \quad (23)$$

i.e.,

$$\begin{aligned} &\frac{2}{\|A^\top A\|} [(m-1)F(x^{m-1}) - mF(x^m) + F(x^m)] \\ &\geq (m-1) \|x^m - x^{m-1}\|^2. \end{aligned} \quad (24)$$

By (24), we can deduce

$$\begin{aligned} &\frac{2}{\eta \|A^\top A\|} [-kF(x^k) + \sum_{m=1}^k F(x^m)] \\ &\geq \frac{1}{\eta} \sum_{m=1}^k (m-1) \|x^m - x^{m-1}\|^2. \end{aligned} \quad (25)$$

Adding (21) and (25), we have

$$\begin{aligned} &\frac{2k}{\eta \|A^\top A\|} (F(x^*) - F(x^k)) \\ &\geq \|x^* - x^k\|^2 \\ &\quad + \frac{1}{\eta} \sum_{m=1}^k (m-1) \|x^m - x^{m-1}\|^2 - \|x^* - x^0\|^2 \\ &\geq -\|x^* - x^0\|^2. \end{aligned} \quad (26)$$

Combining this with the fact $F(x^*) - F(x^k) \leq 0$, we obtain

$$\frac{2k}{\eta \|A^\top A\|} (F(x^k) - F(x^*)) \leq \|x^* - x^0\|^2. \quad (27)$$

Thus, the desired result follows.

Remark 2.3: Theorem 2.1 indicates that we can obtain an ϵ -optimal solution, denoted by \bar{x} , and requires the number of iterations at most $\lceil c/\epsilon \rceil$ such that $F(\bar{x}) - F(x^*) \leq \epsilon$, where $c = \frac{\eta \|A^\top A\| \|x^0 - x^*\|^2}{2}$.

Theorem 2.2: Suppose that Ω^* is bounded. Then, the $\{x^k\}$ generated by Algorithm 2.1 converges globally to a solution of (1).

Proof: By (11), using $F(x) \geq 0$, we know that $\{F(x^k)\}$ be convergent. Combining this with (23), one has

$$\lim_{k \rightarrow \infty} \|x^k - x^{k-1}\| = 0. \quad (28)$$

Applying (19) and the fact $F(x^*) - F(x^k) \leq 0$, we have

$$\|x^* - x^k\| \leq \|x^* - x^{k-1}\|. \quad (29)$$

By (29), then the nonnegative sequence $\{\|x^k - x^*\|\}$ is decreasing, so it converges. Since the solution set of (1) is bounded. Thus, $\{x^k\}$ is bounded, and let $\{x^{k_i}\}$ be a subsequence of $\{x^k\}$ and converges toward \bar{x} , combining this with (28), one has

$$\begin{aligned} \lim_{i \rightarrow \infty} \|x^{k_i-1} - \bar{x}\| &\leq \lim_{i \rightarrow \infty} \|x^{k_i} - x^{k_i-1}\| \\ &\quad + \lim_{i \rightarrow \infty} \|x^{k_i} - \bar{x}\| \\ &= 0. \end{aligned} \quad (30)$$

From (8), one has $\sigma\partial\varphi(x^{k_i}) + \nabla f(x^{k_i-1}) + L_{k_i}(x^{k_i} - x^{k_i-1}) = 0$. Combining this with (30) and (28), one has

$$\begin{aligned} \|\sigma\partial\varphi(\bar{x}) + \nabla f(\bar{x})\| &= \lim_{i \rightarrow \infty} \|\sigma\partial\varphi(x^{k_i}) + \nabla f(x^{k_i-1})\| \\ &= \lim_{i \rightarrow \infty} L_{k_i} \|x^{k_i} - x^{k_i-1}\| \\ &= 0. \end{aligned} \quad (31)$$

Since the function $F(x)$ be convex, combining this with (31), we have \bar{x} is a solution of (1). As a result, the \bar{x} can be used as x^* to discussion of Theorem 2.1 above. Thus, we obtain that the sequence $\{\|x^k - \bar{x}\|\}$ also converges, combining $\lim_{i \rightarrow \infty} \|x^{k_i} - \bar{x}\| = 0$, we have $\lim_{k \rightarrow \infty} \|x^k - \bar{x}\| = 0$. i.e. $\{x^k\}$ converges globally toward \bar{x} .

Remark 2.4: By (28), we know that the termination criteria in Step2 of Algorithm 2.1 is reasonable.

III. NUMERICAL RESULTS

In this section, we present some numerical experiments about BPDP to show availability for Algorithm 2.1. All of codes are written by MATLAB 9.2.0.538062 and performed on a Windows 10 PC with an AMD FX-7500 Radeon R7,10 Computer Cores 4C+6G CPU, 2.10GHz CPU and 8GB of memory. In these experiments, let

$$\mu = 0.001, n = 2^{11}, m = \text{floor}(n/4), k = \text{floor}(m/8),$$

and sensing matrix A is generated by MATLAB scripts below:

$$[Q, R] = \text{qr}(A', 0); A = Q'.$$

The initial signal \bar{x} is generated by

$$p = \text{randperm}(n); x(p(1:k)) = \text{randn}(k, 1).$$

We set the stop criterion is

$$\frac{\|F_k - F_{k-1}\|}{\|F_{k-1}\|} < 10^{-10},$$

where $F_k = F(x_k)$. The relative error is calculated by

$$\text{RelErr} = \frac{\|\hat{x} - \bar{x}\|}{\|\bar{x}\|},$$

where the recovery signal be denoted by \hat{x} .

A. Test on additive Gaussian white Noise

In this subsection, apply Algorithm 2.1 to recover a simulated sparse signal which observation data is corrupted by additive Gaussian white noise. We set

$$n = 2^{11}, m = 2^9, k = 2^6.$$

The original signal, the measurement and the reconstructed signal (marked by red point) by Algorithm 2.1 are given in Fig.1. Obviously, from the first and the third plots in Fig.1, all elements in the original signal are circled by the red points, which indicates that the Algorithm 2.1 can recover the original signal quite well.

On the other hand, use a same technique in [8] to create another type of matrix A . Using the parameters above, the original signal, the measurement and the reconstructed signal (marked by red point) by the Algorithm 2.1 is given in Fig.2. It can be concluded that our algorithm is can also reconstruct the original signal in [8].

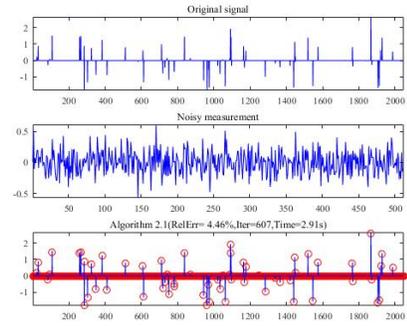


Fig. 1. Signal Recovery Result.

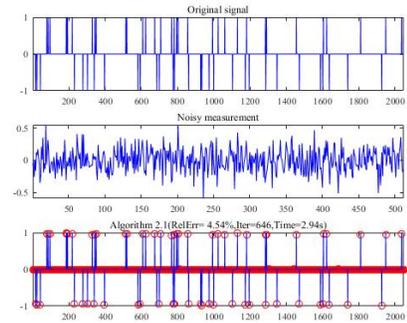


Fig. 2. Signal Recovery Result (Matrix A is Generated by [8]).

B. Compare with Different k -Sparse Signal ($n = 2^{11}, m = 2^9$)

In this subsection, we compare the CPU Time and the RelErr among Algorithm 2.1, Algorithm 3.1 in [2] (PPRSM) and Algorithm 3.1 in [10] (LAPM). All algorithms have run 5 times, respectively, and the average of the CPU Time and the RelErr are obtained. Some parameters about algorithms above are listed as follows:

Algorithms 2.1: $\beta = 4, \eta = 3, \sigma = 0.01, \gamma = 0.5$.
PPRSM: $\gamma = 0.2, \sigma = 0.1$.
LAPM: $\beta = 0.25; \tau = 0.6$;

The numerical results are listed in Table I. From the table, we can drive that CPU time of Algorithm 2.1 are obviously less than other algorithms in different k -Sparse signal whether it is Free noise or Gaussian noise. In addition, we can not only know that the running speed is faster than other algorithms, but also that our algorithm is more accurate than other algorithms, which shows that Algorithm 2.1 is batter than PPRSM and LAPM.

IV. CONCLUSION

In this paper, we consider a new self-adaptive method to solve the basis pursuit denoising problem (BPDP), which has received considerable attention in signal processing and statistical inference. Global convergence result of this method is given in detail. Furthermore, the global sublinearly convergent rate of the method also is shown. Finally, some numerical

TABLE I. COMPARE WITH DIFFERENT K-SPARSE SIGNAL WITH FREE NOISE OR GAUSSIAN NOISE

k-Sparse signal	Methods	No noise		Gaussian noise	
		CPU Time	RelErr	CPU Time	RelErr
60	Algorithm 2.1	2.4215	4.6268	2.2801	4.6119
	PPRSM	3.8147	4.6324	3.9575	4.9572
	LAPM	5.9058	4.4218	6.8491	4.6555
80	Algorithm 2.1	3.8112	4.1989	3.4419	4.3016
	PPRSM	5.0971	4.4387	5.4456	4.9157
	LAPM	8.6797	4.4898	9.0344	4.3922
100	Algorithm 2.1	4.1165	4.8924	4.3346	4.5957
	PPRSM	6.7260	4.7547	7.3171	4.0318
	LAPM	11.7922	4.6787	12.6948	4.7655

results illustrate that this algorithm is valid for the given tests on sparse signal recovery.

According to its limitations, this work has several possible extensions. Firstly, the parameters of Algorithm 3.1 is adjusted dynamically to further enhance the efficiency of the corresponding method. Secondly, we may established error bound for (1) just as was done for GLCP in [14], [15], [16], [17], and may use the error bound estimation to establish quick convergence rate of the new Algorithm for solving (1). This is a topic for future research.

ACKNOWLEDGMENT

The authors gratefully acknowledge the valuable comments of the editor and the anonymous reviewers. This work was supported by Natural Science Foundation of China (Nos. 12071250, 11801309), and Shandong Province college students' innovation and entrepreneurship training program (S202010452115).

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