

Fig. 1: Abstract View of Research Design

should be taken into consideration in decreasing order. The following notations are used in the DOMLEM algorithm.

C : Denotes set of conditional attributes

Q : Denotes set of criteria, $a_i \in Q \subseteq C$

E : Denotes conjunction of elementary conditions $e = \{f(x, a_i) \geq V_{a_i}^x\}$

$[E]$: Denotes set of objects in E ; $[E] = \{x : f(x, a_i) \geq V_{a_i}^x\}$

FM_k : Denotes the first measure

SM_k : Denotes the second measure

Algorithm 1: (DOMLEM)

Input: Lower approximation of upward union; $\underline{Q}(Cl_i^{\geq}), i = m, (m-1), \dots, 2$

Output: Set of D_{\geq} decision rules

Begin

$$D_{\geq} = \phi$$

for each $\underline{Q}(Cl_i^{\geq})$, do

$$\mathbf{E} = \text{Find_Rules}(\underline{Q}(Cl_i^{\geq}))$$

for each rule $r \in \mathbf{E}$, do

if r is a minimal rule, then $D_{\geq} = D_{\geq} \cup \{r\}$

End

Function Find_Rules

Begin

$$G = \underline{Q}(Cl_i^{\geq})$$

$$\mathbf{E} = \phi$$

while $G \neq \phi$, do

$$E = \phi$$

$$S = G$$

while $E = \phi$ or not ($[E] \subseteq \underline{Q}(Cl_i^{\geq})$), do

$$best = \phi$$

for each criteria $a_i \in Q$ do

$$Cond = \{f(x, a_i) \geq V_{a_i}^x : \exists x \in S, f(x, a_i) = V_{a_i}^x\}$$

for each $e_k \in Cond$, do

$$FM_k = |[e_k] \cap G| / |[e_k]|$$

$$SM_k = |[e_k] \cap G|$$

find e_k for which FM_k and SM_k is maximum

$$best = best \cup \{e_k\}$$

end for

end for

$$E = E \cup \{best\}$$

$$S = S \cap [best]$$

end while

for each $e_k \in E$, do

if $[E - \{e_k\}] \subseteq \underline{Q}(Cl_i^{\geq})$, then $E = E - \{e_k\}$

$$\mathbf{E} = \mathbf{E} \cup \{E\}$$

$$G = \underline{Q}(Cl_i^{\geq}) - \cup_{e \in E} [E]$$

end while

End

B. An Illustration of DOMLEM Algorithm

This section explains how the above concepts can be applied in analyzing denial-of-service attack in a wireless network. To analyze the above concepts, we have considered the dataset discussed by various authors in their papers [15, 21, 22, 23]. We present the dataset in the following Table 1. The various attributes considered are packets received or sent per seconds (Mbps), number of attacker nodes, types of protocol, service block period, and damage. We denote these attributes as a_1, a_2, a_3, a_4 , and a_5 respectively. The attribute a_3 may take values TCP, UDP, or ICMP. Similarly, different values the attribute a_4 may take are zero (Zo), short (So), long (Lo), or permanent (Pt). Finally, the different values that the attribute a_5 may take are hardware fail (HF), software fail (SF), system hang (SH), system reset (SR), time waste (TW), or no damage (ND). The decision attribute (d) describes category of denial of service attack such as permanent denial of service attack (PDA), distributed denial of service attack (DDA), simple denial of service attack (SDA), and no attack (NA). Consider the attributes $Q = \{a_1, a_2, a_4\}$ as criteria among all conditional attributes a_1, a_2, a_3, a_4, a_5 .

The above table contains 13 objects of denial-of-service attack in a wireless network and its various conditional attribute values, where U denotes node number. For analysis purpose, the dataset is divided into two training dataset of 7 objects (55%) and testing dataset of 6 objects (45%). We employ dominance based rough set data analysis on training dataset to obtain candidacy classes. The testing dataset is used to detect over fitting of the decision classes based on the predefined threshold value 70%. The decision divides the training dataset of universe into finite number of classes, CL , as below.

$$CL = \{Cl_1, Cl_2, Cl_3, Cl_4\}$$

where $Cl_1 = \{x_1, x_7\}$; $Cl_2 = \{x_2, x_6\}$; $Cl_3 = \{x_3\}$ and $Cl_4 = \{x_4, x_5\}$. It is also observed that the class Cl_4 has more

TABLE I: An information system of denial-of-service attack in a wireless network

U	a_1	a_2	a_3	a_4	a_5	d
x_1	1.3	2	TCP	Zo	ND	NA
x_2	2.67	1	UDP	So	TW	SDA
x_3	2.5	4	ICMP	Lo	SF	DDA
x_4	3.0	5	UDP	Lo	SH	PDA
x_5	2.4	2	TCP	Pt	SF	PDA
x_6	2.6	7	TCP	Lo	SF	SDA
x_7	2.68	1	ICMP	So	ND	NA
x_8	3.1	4	UDP	Lo	SR	DDA
x_9	2.68	1	ICMP	So	TW	SDA
x_{10}	2.5	6	UDP	Pt	HF	PDA
x_{11}	2.7	2	TCP	So	TW	SDA
x_{12}	3.2	3	ICMP	Lo	SH	NA
x_{13}	1.5	0	UDP	Zo	ND	NA

delay than Cl_3 ; Cl_3 has more delay than Cl_2 ; and Cl_2 has more delay than Cl_1 . The downward unions of every element Cl_i , $i = 1, 2, 3$ of CL are given below.

$$\begin{aligned} Cl_1^{\leq} &= \{x_1, x_7\} \\ Cl_2^{\leq} &= \cup_{j \leq 2} Cl_j = Cl_1 \cup Cl_2 = \{x_1, x_2, x_6, x_7\} \\ Cl_3^{\leq} &= \{x_1, x_2, x_3, x_6, x_7\} \end{aligned}$$

Similarly, the upward unions of training dataset element Cl_i , $i = 4, 3, 2$ of CL are given below.

$$\begin{aligned} Cl_4^{\geq} &= \cup_{j \geq 4} Cl_j = Cl_4 = \{x_4, x_5\} \\ Cl_3^{\geq} &= \cup_{j \geq 3} Cl_j = Cl_3 \cup Cl_4 = \{x_3, x_4, x_5\} \\ Cl_2^{\geq} &= \{x_2, x_3, x_4, x_5, x_6\} \end{aligned}$$

Let us consider the downward union $Cl_1^{\leq} = \{x_1, x_7\}$ on considering the criteria $Q = \{a_1, a_2, a_4\} \subseteq C$, the lower and upper approximations are given as $\underline{Q}(Cl_1^{\leq}) = \{x_1\}$ and $\overline{Q}(Cl_1^{\leq}) = \{x_1, x_2, x_7\}$ respectively. Therefore, the boundary objects are $BN_Q(Cl_1^{\leq}) = \{x_2, x_7\}$. It is because the objects x_2 and x_7 violates the dominance principle. This can be seen from the information system presented in Table I. From Table 1, it is clear that object x_7 dominates object x_2 on criteria Q , but the decision corresponding to the object x_7 is finer then the decision corresponding to the object x_2 . Hence, they are inconsistent. Also, it can be shown that objects x_3 and x_6 are also inconsistent. Similarly the lower, upper approximations, and boundary of downward and upward unions of other classes are presented below.

$$\begin{aligned} \underline{Q}(Cl_2^{\leq}) &= \{x_1, x_2, x_7\}, \overline{Q}(Cl_2^{\leq}) = \{x_1, x_2, x_3, x_6, x_7\} \\ BN_Q(Cl_2^{\leq}) &= \{x_3, x_6\} \\ \underline{Q}(Cl_3^{\leq}) &= \{x_1, x_2, x_3, x_6, x_7\}, \\ \overline{Q}(Cl_3^{\leq}) &= \{x_1, x_2, x_3, x_6, x_7\}, BN_Q(Cl_3^{\leq}) = \{\phi\} \\ \underline{Q}(Cl_4^{\geq}) &= \{x_4, x_5\}, \overline{Q}(Cl_4^{\geq}) = \{x_4, x_5\} \\ BN_Q(Cl_4^{\geq}) &= \{\phi\} \\ \underline{Q}(Cl_3^{\geq}) &= \{x_4, x_5\}, \overline{Q}(Cl_3^{\geq}) = \{x_3, x_4, x_5, x_6\} \\ BN_Q(Cl_3^{\geq}) &= \{x_3, x_6\} \\ \underline{Q}(Cl_2^{\geq}) &= \{x_3, x_4, x_5, x_6\} \\ \overline{Q}(Cl_2^{\geq}) &= \{x_2, x_3, x_4, x_5, x_6, x_7\}, BN_Q(Cl_2^{\geq}) = \{x_2, x_7\} \end{aligned}$$

Now, we explain how certain D_{\geq} decision rules are induced for the upward union. Let us consider the class Cl_4^{\geq} and the lower approximation $\underline{Q}(Cl_4^{\geq}) = \{x_4, x_5\}$ for obtaining D_{\geq} decision rules. Employing the DOMLEM algorithm on $\underline{Q}(Cl_4^{\geq})$, we get the elementary conditions as below.

$$\begin{aligned} e_1 &= \{f(x, a_1) \geq 3.0\} = \{x_4\}; 1/1; 1 \\ e_2 &= \{f(x, a_1) \geq 2.4\} = \{x_2, x_3, x_4, x_5, x_6, x_7\}; 2/6; 2 \\ e_3 &= \{f(x, a_2) \geq 2.0\} = \{x_1, x_3, x_4, x_5, x_6\}; 2/5; 2 \\ e_4 &= \{f(x, a_2) \geq 5.0\} = \{x_4, x_6\}; 1/2; 1 \\ e_5 &= \{f(x, a_4) \geq Lo\} = \{x_3, x_4, x_5, x_6\}; 2/4; 2 \\ e_6 &= \{f(x, a_4) \geq Pt\} = \{x_5\}; 1/1; 1 \end{aligned}$$

The elementary conditions e_1, e_6 produce the highest first measure and second measure. But, both elementary conditions covers only one distinct positive example. Further both $[e_1]$, $[e_6]$ are the subsets of $\underline{Q}(Cl_4^{\geq})$. We choose elementary condition e_1 initially which covers the object x_4 and is used to introduce the rule. However, we can also choose the elementary condition e_6 . Further, the object x_4 is removed from G and the remaining object is to be covered is x_5 . Thus, we have 4 elementary conditions as below to cover the object x_5 .

$$\begin{aligned} e_7 &= \{f(x, a_2) \geq 2.0\} = \{x_1, x_3, x_5, x_6\}; 1/4; 1 \\ e_8 &= \{f(x, a_1) \geq 2.4\} = \{x_2, x_3, x_5, x_6, x_7\}; 1/5; 1 \\ e_9 &= \{f(x, a_4) \geq Lo\} = \{x_3, x_5, x_6\}; 1/3; 1 \\ e_{10} &= \{f(x, a_4) \geq Pt\} = \{x_5\}; 1/1; 1 \end{aligned}$$

Next, we can pick the elementary condition e_{10} because of the highest first and second measure which covers the object x_5 . Thus no need to proceed further and the rule can be written as:

$$\begin{aligned} \text{if } f(x, a_1) \geq 3.0, \text{ then } x \in Cl_4^{\geq} \\ \text{if } f(x, a_4) \geq Pt, \text{ then } x \in Cl_4^{\geq} \end{aligned}$$

Similarly, consider $\underline{Q}(Cl_2^{\geq})$ to obtain the rules for the class $x \in Cl_2^{\geq}$. On employing the DOMLEM algorithm we get the following elementary conditions.

$$\begin{aligned} e_1 &= \{f(x, a_1) \geq 2.5\} = \{x_2, x_3, x_4, x_6, x_7\}; 3/5; 3 \\ e_2 &= \{f(x, a_1) \geq 3\} = \{x_4\}; 1/1; 1 \\ e_3 &= \{f(x, a_1) \geq 2.4\} = \{x_2, x_3, x_4, x_5, x_6, x_7\}; 4/6; 4 \\ e_4 &= \{f(x, a_1) \geq 2.6\} = \{x_2, x_6, x_7\}; 1/3; 1 \\ e_5 &= \{f(x, a_2) \geq 4\} = \{x_3, x_4, x_6\}; 3/3; 1 \\ e_6 &= \{f(x, a_2) \geq 5\} = \{x_4, x_6\}; 2/2; 2 \\ e_7 &= \{f(x, a_2) \geq 2\} = \{x_1, x_3, x_4, x_5, x_6\}; 4/5; 4 \\ e_8 &= \{f(x, a_2) \geq 7\} = \{x_6\}; 1/1; 1 \\ e_9 &= \{f(x, a_4) \geq Lo\} = \{x_3, x_4, x_5, x_6\}; 4/4; 4 \\ e_{10} &= \{f(x, a_4) \geq Pt\} = \{x_5\}; 1/1; 1 \end{aligned}$$

The elementary conditions e_2, e_5, e_6, e_8 , and e_9 have the highest first measure but the elementary condition e_9 has the highest second measure and so we choose the elementary condition e_9 . Further $[e_9]$ is subset of $\underline{Q}(Cl_2^{\geq})$ and covers all

positive examples. Thus the process terminates and the rule can be written as:

$$\text{if } f(x, a_4) \geq \text{Lo, then } x \in Cl_2^{\geq}$$

Likewise, we explain how certain D_{\leq} decision rules are induced for the downward union. Let us consider the class Cl_1^{\leq} and the lower approximation $\underline{Q}(Cl_1^{\leq}) = \{x_1\}$ for obtaining D_{\leq} decision rules. The elementary conditions obtained are given below.

$$e_1 = \{f(x, a_1) \leq 1.3\} = \{x_1\}; 1/1; 1$$

$$e_2 = \{f(x, a_4) \leq Zo\} = \{x_1\}; 1/1; 1$$

$$e_3 = \{f(x, a_2) \leq 2\} = \{x_1, x_2, x_7\}; 1/3; 1$$

The elementary conditions e_1 , and e_2 have the highest first measure and covers all the positive examples. Further both $[e_1]$, $[e_2]$ are subsets of $\underline{Q}(Cl_1^{\leq})$. Therefore, the process terminates and the rules can be stated as:

$$\text{if } f(x, a_4) \leq Zo, \text{ then } x \in Cl_1^{\leq}$$

$$\text{if } f(x, a_1) \leq 1.3, \text{ then } x \in Cl_1^{\leq}$$

Similarly, we consider $\underline{Q}(Cl_2^{\leq}) = \{x_1, x_2, x_7\}$ to obtain the rules for the class Cl_2^{\leq} . The elementary conditions obtained are listed below.

$$e_1 = \{f(x, a_1) \leq 1.3\} = \{x_1\}; 1/1; 1$$

$$e_2 = \{f(x, a_1) \leq 2.67\} = \{x_1, x_2, x_3, x_5, x_6\}; 2/5; 2$$

$$e_3 = \{f(x, a_1) \leq 2.68\} = \{x_1, x_2, x_3, x_5, x_6, x_7\}; 3/6; 3$$

$$e_4 = \{f(x, a_2) \leq 2\} = \{x_1, x_2, x_7\}; 3/3; 3$$

$$e_5 = \{f(x, a_2) \leq 1\} = \{x_2, x_7\}; 2/2; 2$$

$$e_6 = \{f(x, a_4) \leq Zo\} = \{x_1\}; 1/1; 1$$

$$e_7 = \{f(x, a_4) \leq So\} = \{x_1, x_2, x_7\}; 3/3; 3$$

The elementary conditions e_1, e_4 , and e_7 have the highest first measure and the condition e_1 covers only one positive example. Alternatively, the conditions e_4 , and e_7 have the highest second measure and covers all the positive examples. Further, both $[e_4]$, and $[e_7]$ are subsets of $\underline{Q}(Cl_2^{\leq})$. Therefore, the process terminates and the rule can be stated as:

$$\text{if } f(x, a_2) \leq 2, \text{ then } x \in Cl_2^{\leq}$$

$$\text{if } f(x, a_4) \leq So, \text{ then } x \in Cl_2^{\leq}$$

Likewise, consider $\underline{Q}(Cl_3^{\leq}) = \{x_1, x_2, x_3, x_6, x_7\}$ to obtain the decision rules for the class Cl_3^{\leq} . The elementary conditions obtained are listed below.

$$e_1 = \{f(x, a_1) \leq 1.3\} = \{x_1\}; 1/1; 1$$

$$e_2 = \{f(x, a_1) \leq 2.67\} = \{x_1, x_2, x_3, x_5, x_6\}; 4/5; 4$$

$$e_3 = \{f(x, a_1) \leq 2.6\} = \{x_1, x_3, x_5, x_6\}; 3/4; 3$$

$$e_4 = \{f(x, a_1) \leq 2.68\} = \{x_1, x_2, x_3, x_5, x_6, x_7\}; 5/6; 5$$

$$e_5 = \{f(x, a_1) \leq 2.5\} = \{x_1, x_3, x_5\}; 2/3; 2$$

$$e_6 = \{f(x, a_2) \leq 1\} = \{x_2, x_7\}; 2/2; 2$$

$$e_7 = \{f(x, a_2) \leq 2\} = \{x_1, x_2, x_7\}; 3/3; 3$$

$$e_8 = \{f(x, a_2) \leq 4\} = \{x_1, x_2, x_3, x_5, x_7\}; 4/5; 4$$

$$e_9 = \{f(x, a_2) \leq 7\} = \{x_1, x_2, x_3, x_4, x_5, x_6, x_7\}; 5/7; 5$$

$$e_{10} = \{f(x, a_4) \leq Zo\} = \{x_1\}; 1/1; 1$$

$$e_{11} = \{f(x, a_4) \leq So\} = \{x_1, x_2, x_7\}; 3/3; 3$$

$$e_{12} = \{f(x, a_4) \leq Lo\} = \{x_1, x_2, x_3, x_4, x_6, x_7\}; 5/6; 5$$

The elementary conditions e_1, e_6, e_7, e_{10} , and e_{11} have highest first measure whereas e_7 and e_{11} have highest second measure. But, both elementary conditions e_7 and e_{11} covers same positive examples. Further both $[e_7]$, and $[e_{11}]$ are the subsets of $\underline{Q}(Cl_3^{\leq})$. Therefore, we can choose either of the elementary conditions e_7 and e_{11} . Let us choose the elementary condition e_7 that covers objects x_1, x_2 , and x_7 . To proceed further, the objects x_1, x_2 , and x_7 are removed from G and the process is repeated. The remaining objects are to be covered are x_3 , and x_6 . Therefore, the above elementary conditions leads to 7 elementary conditions as below.

$$e_{13} = \{f(x, a_1) \leq 2.67\} = \{x_3, x_5, x_6\}; 2/3; 2$$

$$e_{14} = \{f(x, a_1) \leq 2.6\} = \{x_3, x_5, x_6\}; 2/3; 2$$

$$e_{15} = \{f(x, a_1) \leq 2.68\} = \{x_3, x_5, x_6\}; 2/3; 2$$

$$e_{16} = \{f(x, a_1) \leq 2.5\} = \{x_3, x_5\}; 1/2; 1$$

$$e_{17} = \{f(x, a_2) \leq 4\} = \{x_3, x_5\}; 1/2; 1$$

$$e_{18} = \{f(x, a_2) \leq 7\} = \{x_3, x_4, x_5, x_6\}; 2/4; 2$$

$$e_{19} = \{f(x, a_4) \leq Lo\} = \{x_3, x_4, x_6\}; 2/3; 2$$

The elementary conditions e_{13}, e_{14}, e_{15} , and e_{19} have the highest first measure. Also, the second measure of these conditions are same. But, it is not sufficient to create decision rules using any of the conditions because all these conditions cover objects either x_5 or x_4 which is a negative example. Therefore, one has to consider complexes $(e_{13} \cap e_{19})$, $(e_{14} \cap e_{19})$, and $(e_{15} \cap e_{19})$. All the complexes have highest first measure and covers positive examples. Therefore, we get the following decision rules.

$$\text{if } f(x, a_2) \leq 2, \text{ then } x \in Cl_3^{\leq}$$

$$\text{if } f(x, a_4) \leq So, \text{ then } x \in Cl_3^{\leq}$$

$$\text{if } f(x, a_1) \leq 2.67 \text{ and } f(x, a_4) \leq Lo, \text{ then } x \in Cl_3^{\leq}$$

$$\text{if } f(x, a_1) \leq 2.6 \text{ and } f(x, a_4) \leq Lo, \text{ then } x \in Cl_3^{\leq}$$

$$\text{if } f(x, a_1) \leq 2.68 \text{ and } f(x, a_4) \leq Lo, \text{ then } x \in Cl_3^{\leq}$$

Now we explain how approximate D_{\geq} approximate decision rules are induced form $\overline{Q}(Cl_1^{\leq}) \cap \overline{Q}(Cl_2^{\leq}) = \{x_2, x_7\}$. Let $O_1 = \{a_1, a_2\}$ and $O_2 = \{a_1, a_4\}$. The elementary conditions obtained are listed below.

$$e_1 = \{f(x, a_1) \geq 2.67\} = \{x_2, x_4, x_7\}; 2/3; 2$$

$$e_2 = \{f(x, a_1) \geq 2.68\} = \{x_4, x_7\}; 1/2; 1$$

$$e_3 = \{f(x, a_2) \geq 1\} = \{x_1, x_2, x_3, x_4, x_5, x_6, x_7\}; 2/7; 2$$

$$e_4 = \{f(x, a_1) \leq 2.67\} = \{x_1, x_2, x_3, x_5, x_6\}; 1/5; 1$$

$$e_5 = \{f(x, a_1) \leq 2.68\} = \{x_1, x_2, x_3, x_5, x_6, x_7\}; 2/6; 2$$

$$e_6 = \{f(x, a_4) \leq So\} = \{x_1, x_2, x_7\}; 2/3; 2$$

The elementary conditions e_1 , and e_6 produces the highest first measure. But, both elementary conditions e_1 and e_6 covers

the positive and negative example. Further both $[e_1]$, $[e_6]$ are not the subsets of $\overline{Q}(Cl_1^{\leq}) \cap \overline{Q}(Cl_2^{\geq})$. Thus one has to consider complex $(e_1 \cap e_6)$. It is also a subset of $\overline{Q}(Cl_1^{\leq}) \cap \overline{Q}(Cl_1^{\leq})$. Additionally, it produces the highest first and second measure. Therefore, the rule can be stated as below:

if $(f(x, a_1) \geq 2.67$ and $f(x, a_4) \leq \text{So})$ then $x \in Cl_1 \cup Cl_2$

Similarly, on considering $\overline{Q}(Cl_2^{\leq}) \cap \overline{Q}(Cl_3^{\geq}) = \{x_3, x_6\}$ and O_1, O_2 as stated above, the approximate D_{\geq} rules are computed. The elementary conditions obtained are listed below.

$$e_1 = \{f(x, a_1) \geq 2.5\} = \{x_2, x_3, x_4, x_6, x_7\}; 2/5; 2$$

$$e_2 = \{f(x, a_1) \geq 2.6\} = \{x_2, x_4, x_6, x_7\}; 1/4; 1$$

$$e_3 = \{f(x, a_2) \geq 4\} = \{x_3, x_4, x_6\}; 2/3; 2$$

$$e_4 = \{f(x, a_2) \geq 7\} = \{x_6\}; 1/1; 1$$

The elementary condition e_4 produces the highest first measure, covers positive example, and $[e_4]$ is a subsets of $\overline{Q}(Cl_2^{\leq}) \cap \overline{Q}(Cl_3^{\geq})$. Therefore, the elementary condition e_4 is considered to generate rule. Further, the object x_6 is removed and elementary conditions are obtained to include the object x_3 .

$$e_5 = \{f(x, a_1) \geq 2.5\} = \{x_2, x_3, x_4, x_7\}; 1/4; 1$$

$$e_6 = \{f(x, a_2) \geq 4\} = \{x_3, x_4\}; 1/2; 1$$

$$e_7 = \{f(x, a_1) \leq 2.5\} = \{x_1, x_3, x_5\}; 1/3; 1$$

$$e_8 = \{f(x, a_1) \leq 2.6\} = \{x_1, x_2, x_3, x_5\}; 1/4; 1$$

$$e_9 = \{f(x, a_4) \leq \text{Lo}\} = \{x_1, x_2, x_3, x_4, x_7\}; 1/5; 1$$

The elementary conditions e_6 produces the highest first measure, covers both positive and negative example, and is not a subset of $\overline{Q}(Cl_2^{\leq}) \cap \overline{Q}(Cl_3^{\geq})$. Thus we have to consider the complex $(e_6 \cap e_7)$ to cover the positive example x_3 . The rules generated in this way are listed below.

if $(f(x, a_2) \geq 7)$ then $x \in Cl_2 \cup Cl_3$

if $(f(x, a_1) \leq 2.5$ and $f(x, a_2) \geq 4)$ then $x \in Cl_2 \cup Cl_3$

Now, collectively we write the decision rules obtained as below.

- 1) if $f(x, a_1) \geq 3.0$, then $x \in Cl_4^{\geq}$
- 2) if $f(x, a_4) \geq \text{Pt}$, then $x \in Cl_4^{\geq}$
- 3) if $f(x, a_4) \geq \text{Lo}$, then $x \in Cl_2^{\geq}$
- 4) if $f(x, a_4) \leq \text{Zo}$, then $x \in Cl_1^{\leq}$
- 5) if $f(x, a_1) \leq 1.3$, then $x \in Cl_1^{\leq}$
- 6) if $f(x, a_2) \leq 2$, then $x \in Cl_2^{\leq}$
- 7) if $f(x, a_4) \leq \text{So}$, then $x \in Cl_2^{\leq}$
- 8) if $f(x, a_2) \leq 2$, then $x \in Cl_3^{\leq}$
- 9) if $f(x, a_4) \leq \text{So}$, then $x \in Cl_3^{\leq}$
- 10) if $f(x, a_1) \leq 2.67$ and $f(x, a_4) \leq \text{Lo}$, then $x \in Cl_3^{\leq}$
- 11) if $f(x, a_1) \leq 2.6$ and $f(x, a_4) \leq \text{Lo}$, then $x \in Cl_3^{\leq}$
- 12) if $f(x, a_1) \leq 2.68$ and $f(x, a_4) \leq \text{Lo}$, then $x \in Cl_3^{\leq}$
- 13) if $f(x, a_1) \geq 2.67$ and $f(x, a_4) \leq \text{So}$, then $x \in (Cl_1 \cup Cl_2)$
- 14) if $f(x, a_2) \geq 7$, then $x \in (Cl_2 \cup Cl_3)$
- 15) if $f(x, a_1) \leq 2.5$ and $f(x, a_2) \geq 4$, then $x \in (Cl_2 \cup Cl_3)$

Finally, the rules obtained are validated with the testing dataset on computing the accuracy (Acc.) basing on precision (Prec.) and recall (Rec.). The precision, recall, and accuracy are computed using the equations (8), (9), and (10). The notation T_P is used for correct classification of cases to decisions whereas F_P is used for incorrect classification of cases to decisions. The notation T_N is the number of cases which correctly classified as negative whereas F_N is the number of incorrect cases classified as positive. Additionally a rule is also discarded if the accuracy falls less than the predefined threshold value 70%.

$$Prec. = \frac{|T_P|}{|T_P + F_P|} \quad (8)$$

$$Rec. = \frac{|T_P|}{|T_P + F_N|} \quad (9)$$

$$Acc. = \frac{|T_P + T_N|}{|T_P + F_P + T_N + F_N|} \quad (10)$$

The computation of precision, recall, and accuracy for the testing objects is presented in Table II. It is clear that the accuracy of rules 1, 5, 8, 9, 10, 11, 12, 14, and 15 are less than the predefined threshold value and hence discarded.

TABLE II: Rule validation of denial-of-service attacks in a wireless network

Rule	Sup. Obj.	T_P	F_N	F_P	T_N	Prec.	Rec.	Acc.
1	-	0	1	2	3	0	0	50
2	x_{10}	1	0	0	5	1	1	100
3	x_8, x_{10}	2	0	1	3	1	0.5	83.33
4	x_{13}	1	1	0	4	1	0.5	83.33
5	-	0	2	0	4	0	0	66.67
6,7	x_9, x_{11}, x_{13}	3	1	0	2	1	0.75	83.33
8,9	x_9, x_{11}, x_{13}	3	2	0	1	1	0.67	66.67
10	x_{13}	1	4	0	1	1	0.2	33.33
11	x_{13}	1	4	0	1	1	0.2	33.33
12	x_9, x_{13}	2	3	0	1	1	0.4	50
13	x_9, x_{11}, x_{13}	3	1	0	2	1	0.75	83.33
14	-	0	0	3	3	0	0	50
15	-	0	1	3	2	0	0	33.33

V. EMPIRICAL STUDY OF DOS ATTACK

This section describes how the proposed technique is used for a dataset. The dataset is preprocessed so that it may be able to give as an input to our developed system. Collection of data is a critical problem. This can be done by three ways as by using real traffic, by using sanitized traffic, and by using simulated traffic. However difficulties exist in using these approaches. Real traffic approach is very costly while sanitized approach is risky. The creating of simulation is also a difficult task. Further, in order to model various wireless networks, different types of traffic is needed. In order to avoid dealing with these difficulties, Knowledge Discovery Dataset (KDD)-cup dataset is considered for experimental analysis.

The dataset contains 11,160 records in which decisions for 3,260 records are normal whereas for 7,900 records are

various dos attacks such as neptune, udp storm, smurf, ping of death (PoD), back, teardrop, land, mailbomb, process table. Each sample of the dataset represents a connection between two wireless network hosts according to network protocols. It is described by 42 features as depicted in Table III. Out of 42 features, 41 are conditional features and one is decision. The set of 41 features are divided into four subsets such as basic feature set, data flow feature set, host based feature set, and content feature set. The basic feature set, a_1 to a_9 , is used to check the status of the flags, number of source bytes, number of destination bytes, types of protocols used, and duration of the period while information is communicated. The content feature set, a_{10} to a_{22} , is used to check the number of logins failed, number of compromised, number of logged-in, and number of guest login etc. Likewise the data flow feature set, a_{23} to a_{31} , is used to verify the sending and receiving errors during communication between source and destination. Similarly, the host based feature set, a_{32} to a_{41} , is used to get the information of receiving host and sending host errors while communication. From 41 features, 38 features are continuous or discrete (quantitative) and remaining 3 features are qualitative or categorical.

Each sample of decision feature is labeled as either normal or various dos attack. The dataset contains 10 class labels out of which one class is normal and remaining classes are different dos attacks such as neptune, udp storm, smurf, pod, back, teardrop, land, mail bomb, process table respectively. Some dos attacks such as mail bomb, neptune, or smurf abuse a perfectly legitimate feature. The teardrop, pod create malformed packets that confuse the TCP/IP stack of the machine that is trying to reconstruct the packet. The other dos attacks such as back, land takes the advantage of bugs in a particular network daemon.

A. Experimental Analysis

We implement wireless network dos detection system with C programming language and perform experiments in a computer with 2.67 GHz Intel core i3 processor, and 2 GB RAM. Total 11,600 records are divided into two categories such as training dataset of 6,138 (55%) records and testing dataset of 5022 (45%) records. The details of training, testing, total dataset and its various classifications are given in Table IV. Out of 41 conditional features 18 features such as $a_1, a_3, a_4, a_6, a_{13}, a_{14}, a_{16}, a_{17}, a_{19}, a_{20}, a_{21}, a_{22}, a_{33}, a_{34}, a_{35}, a_{37}, a_{40}, a_{41}$ are considered as criterion as suggested by various authors [24, 25]. For better visualization of the dataset, a graphical representation is shown in Figure 2.

Experimental analysis is carried out on each class of training dataset. Initially, we employed DOMLEM algorithm on 1887 records that are falling under the category normal. The total number of rules generated are 23. The rules generated are presented on Table V. These rules are further validated with 1373 records of testing dataset and found that rules 6, 9, 10, 16 and 18 are having accuracy less than the predefined threshold value. Hence, these rules are discarded. A graphical representation is shown in Figure 3. Likewise 740 records of data that are falling under the category of neptune, 767 records of data of udp storm, 762 records of data of smurf, 1042 records of data of pod, 188 records of data of back, 285 records of data of tear-drop, 155 records of data of land, 162 records of data of mail-bomb, and 150 records of data of

TABLE III: Features set of denial-of-service attack

S. No.	Features	Notation	Type
I	Basic Feature		
1	duration	a_1	continuous
2	protocol-type	a_2	symbolic
3	service	a_3	symbolic
4	flag	a_4	symbolic
5	src-bytes	a_5	continuous
6	dst-bytes	a_6	continuous
7	land	a_7	discrete
8	wrong-fragment	a_8	continuous
9	urgent	a_9	continuous
II	Content Feature		
10	hot	a_{10}	discrete
11	num-failed-logins	a_{11}	continuous
12	logged-in	a_{12}	discrete
13	num-compromised	a_{13}	continuous
14	root-shell	a_{14}	discrete
15	su-attempted	a_{15}	discrete
16	num-root	a_{16}	continuous
17	num-file-creations	a_{17}	continuous
18	num-shells	a_{18}	continuous
19	num-access-files	a_{19}	continuous
20	num-outbound-cmds	a_{20}	continuous
21	is-host-login	a_{21}	discrete
22	is-guest-login	a_{22}	discrete
III	Data Flow Feature		
23	count	a_{23}	continuous
24	srv-count	a_{24}	continuous
25	error-rate	a_{25}	continuous
26	srv-error-rate	a_{26}	continuous
27	reror-rate	a_{27}	continuous
28	srv-reror-rate	a_{28}	continuous
29	same-srv-rate	a_{29}	continuous
30	diff-srv-rate	a_{30}	continuous
31	srv-diff-host-rate	a_{31}	continuous
IV	Host Based Feature		
32	dst-host-count	a_{32}	continuous
33	dst-host-srv-count	a_{33}	continuous
34	dst-host-same-srv-rate	a_{34}	continuous
35	dst-host-diff-srv-rate	a_{35}	continuous
36	dst-host-same-src-port-rate	a_{36}	continuous
37	dst-host-srv-diff-host-rate	a_{37}	continuous
38	dst-host-error-rate	a_{38}	continuous
39	dst-host-srv-error-rate	a_{39}	continuous
40	dst-host-reror-rate	a_{40}	continuous
41	dst-host-srv-reror-rate	a_{41}	continuous
V	Decision		
42	decision	d	symbolic

process table are passed to DOMLEM algorithm. The total number of rules generated are 146. The category neptune generated 30 rules, category udp storm generated 18 rules, category smurf generated 17 rules, category pod generated 20 rules, category back generated 15 rules, category tear-drop generated 12 rules, category land generated 10 rules, category mail bomb generated 13 rules, and the category process table generated 11 rules. These rules are further validated with the testing dataset as mentioned in Table IV. The number of rules discarded for the categories naptune, udp storm, smurf, pod,

TABLE IV: Training, testing classification of datasets

S. No.	Description	Training Set	Testing Set	Total Set
1	normal	1,887	1,373	3,260
2	neptune	740	1,270	2,010
3	udp-strom	767	478	1,245
4	smurf	762	579	1,341
5	pod	1,042	680	1722
6	back	188	24	212
7	tear-drop	285	29	314
8	land	155	150	305
9	mail-bomb	162	250	412
10	process-table	150	189	339
	Total	6,138 (55%)	5,022 (45%)	11,160

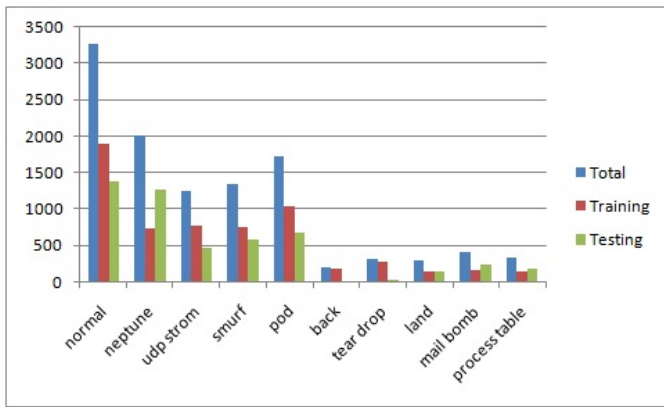


Fig. 2: Characteristics of Dataset

TABLE V: Selected list of normal rules

Rule No.	Description	Acc.
1	If $a_{34} \geq 0.34$ then d=Normal	100
2	If $a_{35} \geq 0.32$ then d=Normal	99
3	If $a_{37} \geq 0.34$ then d=Normal	100
4	If $a_{40} \geq 1$ then d=Normal	99
5	If $a_{19} \leq 0$ then d=Normal	100
6	If $a_{21} \geq 1$ then d=Normal	63
7	If $a_1 \leq 0$ then d=Normal	100
8	If $a_{34} \geq 0.34$ and $a_{19} \leq 0$ then d=Normal	100
9	If $a_{22} \leq 1$ then d=Normal	33.33
10	If $a_{20} \leq 0$ then d=Normal	67.66
11	If $a_{34} \geq 0.34$ and $a_1 \leq 0$ then d=Normal	99
12	If $a_{37} \geq 0.34$ and $a_{19} \leq 0$ then d=Normal	99
13	If $a_{37} \geq 0.34$ and $a_1 \leq 0$ then d=Normal	100
14	If $a_{22} \geq 1$ and $a_{20} \leq 0$ then d=Normal	100
15	If $a_{21} \geq 1$ and $a_1 \leq 0$ then d=Normal	99
16	If $a_{21} \geq 1$ and $a_{20} \leq 0$ then d=Normal	57.67
17	If $a_{34} \geq 0.34$ and $a_{21} \leq 1$ then d=Normal	100
18	If $a_{21} \geq 1$ and $a_{22} \leq 1$ then d=Normal	63.15
19	If $a_{34} \geq 0.34$ and $a_{37} \leq 0.34$ then d=Normal	98
20	If $a_{35} \geq 0.32$ and $a_1 \leq 0$ then d=Normal	100
21	If $a_{35} \geq 0.32$ and $a_{20} \leq 0$ then d=Normal	100
22	If $a_{37} \geq 0.34$ and $a_{22} \leq 1$ then d=Normal	98
23	If $a_{37} \geq 0.34$ and $a_{21} \geq 1$ then d=Normal	100

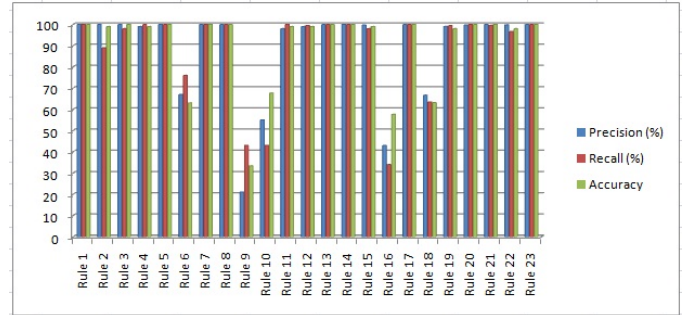


Fig. 3: Graphical view of precision, recall, accuracy

back, tear-drop, land, mail bomb, and process table are 6, 3, 2, 2, 3, 2, 2, 3, and 3 respectively. The final rules selected for various categories naptune, udp storm, smurf, pod, back, tear-drop, land, mail bomb, and process table are presented in Table VI, Table VII, Table VIII, Table IX, Table X, Table XI, Table XII, Table XIII, and Table XIV respectively.

TABLE VI: Selected list of neptune rules

Rule No.	Description	Acc.
1	If $a_{33} \geq 304$ then d=Neptune, Smurf	97.77
2	If $a_{34} \geq 0.36$ then d=Neptune, UDP Storm	99.65
3	If $a_{35} \geq 0.76$ then d=Neptune, Smurf, POD	100
4	If $a_{37} \geq 0.25$ then d=Neptune, Smurf	98.78
5	If $a_{40} \geq 0.24$ then d=Neptune	100
6	If $a_{41} \geq 0.15$ then d=Neptune	99.65
7	If $a_{13} \geq 4$ then d=Neptune, Smurf	99.65
8	If $a_{14} \geq 255$ then d=Neptune, POD	100
9	If $a_{16} \leq 531$ then d=Neptune	100
10	If $a_{17} \geq 8854$ then d=Neptune	99.65
11	If $a_{19} \geq 104$ then d=Neptune	100
12	If $a_{20} \leq 148$ then d=Neptune	100
13	If $a_{13} \geq 1$ then d=Neptune, POD	100
14	If $a_{14} \geq 1$ then d=Neptune, Smurf	100
15	If $a_{34} \leq 0.10$ then d=Neptune	100
16	If $a_{37} \geq 0.61$ then d=Neptune	99.65
17	If $a_1 \geq 31$ and $a_{20} \leq 104$ then d=Neptune	100
18	If $a_6 \geq 2252$ and $a_{22} \geq 1$ then d=Neptune	100
19	If $a_6 \geq 8854$ and $a_{33} \geq 255$ then d=Neptune, Smurf	100
20	If $a_6 \geq 1461$ and $a_{33} \leq 148$ then d=Neptune	100
21	If $a_{17} \geq 304$ and $a_{34} \leq 0.04$ then d=Neptune, POD	100
22	If $a_{16} \geq 245$ and $a_6 \geq 3634$ then d=Neptune, UDP Storm	100
23	If $a_{14} \geq 76$ and $a_{22} \geq 1$ then d=Neptune	100
24	If $a_{34} \geq 0.61$ and $a_{19} \leq 148$ then d=Neptune	100

B. Comparison with different approach

In this section, we compare results of proposed model with five different models such as resilient back propagation (RBP) [11], markov chain model (MCM) [6], radial basis function (RBF) [5], resistant architecture model (RAM) [8], and wavelet transform model (WTM) [9]. Unlike Table XV, the computation is carried out for each case across each technique. The following TABLE XVI presents the comparative analysis of all the techniques mentioned above. The accuracy of the proposed model over the KDD cup dataset is 99.76 whereas

TABLE VII: Selected list of UDP storm rules

Rule No.	Description	Acc.
1	If $a_{33} \geq 42$ then d=UDP Storm, Smurf	100
2	If $a_6 \geq 42$ then d=UDP Storm, POD	99.87
3	If $a_{35} \geq 0.28$ then d=UDP Storm, Neptune	100
4	If $a_{37} \geq 1$ then d=UDP Storm	100
5	If $a_{40} \geq 0$ then d=UDP Storm, Back	100
6	If $a_{41} \leq 0.25$ then d=UDP Storm, Smurf, Back	99.87
7	If $a_{14} \geq 7$ then d=UDP Storm, Back	100
8	If $a_{16} \geq 40$ then d=UDP Storm, Land	100
9	If $a_{17} \leq 40$ then d=UDP Storm, POD	99.87
10	If $a_{20} \geq 1$ then d=UDP Storm, Teardrop	100
11	If $a_{33} \geq 253$ then d=UDP Storm	100
12	If $a_6 \geq 40$ and $a_{14} \leq 40$ then d=UDP Storm	100
13	If $a_{21} \geq 1$ and $a_{33} \leq 255$ then d=UDP Storm	100
14	If $a_6 \geq 40$ and $a_{33} \geq 7$ then d=UDP Storm	100
15	If $a_{33} \geq 77$ and $a_6 \geq 0$ then d=UDP Storm	100

TABLE VIII: Selected list of smurf rules

Rule No.	Description	Acc.
1	If $a_{40} \geq 0.31$ then d=Smurf, UDP Storm	100
2	If $a_{41} \geq 0.14$ then d=Smurf, POD	100
3	If $a_{13} \geq 23$ then d=Smurf	100
4	If $a_{14} \geq 30$ then d=Smurf, Neptune	100
5	If $a_{16} \geq 93$ then d=Smurf, Back	100
6	If $a_{17} \geq 64$ then d=Smurf, Teardrop	100
7	If $a_{19} \geq 185$ then d=Smurf	100
8	If $a_{40} \geq 0.31$ and $a_{41} \geq 0.14$ then d=Smurf	100
9	If $a_{41} \leq 0.14$ and $a_{13} \geq 23$ then d=Smurf	100
10	If $a_{14} \geq 30$ and $a_{16} \geq 93$ then d=Smurf	100
11	If $a_{14} \geq 30$ and $a_{19} \geq 185$ then d=Smurf	100
12	If $a_{17} \geq 64$ and $a_{19} \geq 185$ then d=Smurf	100
13	If $a_{16} \leq 93$ and $a_{13} \geq 23$ then d=Smurf	100
14	If $a_{19} \geq 185$ and $a_{16} \geq 93$ then d=Smurf	100
15	If $a_{41} \leq 0.14$ and $a_{19} \geq 185$ then d=Smurf	100

TABLE IX: Selected list of POD rules

Rule No.	Description	Acc.
1	If $a_{33} \geq 829$ then d=POD, Smurf	100
2	If $a_{34} \geq 0.32$ then d=POD, Back	100
3	If $a_{35} \geq 0.08$ then d=POD, Neptune	100
4	If $a_{37} \geq 0.11$ then d=POD	100
5	If $a_{40} \geq 0.47$ then d=POD, Land	100
6	If $a_{41} \geq 0.03$ then d=POD	100
7	If $a_{33} \geq 829$ and $a_{34} \leq 0.32$ then d=POD	99.45
8	If $a_{33} \geq 829$ and $a_{35} \geq 0.08$ then d=POD	100
9	If $a_{40} \geq 0$ and $a_{34} \leq 0.32$ then d=POD	100
10	If $a_{40} \geq 0$ and $a_{35} \geq 0.08$ then d=POD	100
11	If $a_{37} \geq 0.11$ and $a_{34} \leq 0.32$ then d=POD	100
12	If $a_{37} \geq 0.11$ and $a_{35} \geq 0.08$ then d=POD	100
13	If $a_{33} \leq 829$ and $a_{40} \geq 0$ then d=POD	100
14	If $a_{37} \leq 0.11$ and $a_{34} \leq 0.32$ then d=POD	100
15	If $a_{37} \leq 0.11$ and $a_{35} \geq 0.08$ then d=POD	100
16	If $a_{34} \geq 0.32$ and $a_{41} \geq 0.03$ then d=POD	100
17	If $a_{35} \geq 0.08$ and $a_{34} \geq 0.32$ then d=POD	100
18	If $a_{34} \leq 0.32$ and $a_{35} \geq 0.08$ and $a_{33} \geq 829$ then d=POD	99.45

TABLE X: Selected list of back rules

Rule No.	Description	Acc.
1	If $a_{13} \geq 105$ then d=Back, POD	100
2	If $a_{14} \geq 146$ then d=Back, Land	100
3	If $a_{16} \geq 6$ then d=Back, Process table	100
4	If $a_{17} \geq 20$ then d=Back, Mailbomb	100
5	If $a_{19} \geq 1032$ then d=Back	100
6	If $a_{20} \geq 7$ then d=Back, Land	100
7	If $a_{13} \geq 105$ and $a_{14} \geq 146$ then d=Back	100
8	If $a_{16} \geq 6$ and $a_{13} \geq 105$ then d=Back	100
9	If $a_{17} \geq 20$ and $a_{14} \geq 146$ then d=Back	100
10	If $a_{19} \geq 1032$ and $a_{20} \leq 7$ then d=Back	100
11	If $a_{20} \geq 7$ and $a_{14} \geq 146$ then d=Back	100
12	If $a_{17} \leq 20$ and $a_{13} \geq 105$ then d=Back	100

TABLE XI: Selected list of teardrop rules

Rule No.	Description	Acc.
1	If $a_{40} \geq 0.52$ then d=Teardrop, Back	100
2	If $a_{41} \geq 0.51$ then d=Teardrop, Neptune	100
3	If $a_{33} \geq 20$ then d=Teardrop	100
4	If $a_{37} \geq 0.17$ then d=Teardrop, Land	100
5	If $a_{40} \geq 0.52$ and $a_{33} \geq 20$ then d=Teardrop, Land	100
6	If $a_{40} \geq 0.52$ and $a_{37} \geq 0.17$ then d=Teardrop, POD	100
7	If $a_{41} \geq 0.51$ and $a_{33} \geq 20$ then d=Teardrop	100
8	If $a_{41} \geq 0.51$ and $a_{37} \leq 0.17$ then d=Teardrop	100
9	If $a_6 \leq 520$ and $a_{35} \leq 0.20$ then d=Teardrop	100
10	If $a_6 \geq 520$ and $a_{34} \leq 0.17$ then d=Teardrop	100

TABLE XII: Selected list of land rules

Rule No.	Description	Acc.
1	If $a_{22} \geq 1$ then d=Land, Teardrop	100
2	If $a_{21} \geq 1$ then d=Land, Back	100
3	If $a_{20} \geq 79$ then d=Land, POD	99.97
4	If $a_{16} \geq 18$ then d=Land, Smurf	100
5	If $a_6 \geq 511$ and $a_6 \geq 145$ then d=Land	100
6	If $a_{40} \geq 0.51$ and $a_{41} \leq 0.79$ then d=Land, Mailbomb	100
7	If $a_6 \geq 145$ and $a_{34} \geq 0.18$ then d=Land	99.97
8	If $a_{22} \geq 1$ and $a_{33} \leq 18$ then d=Land	100

TABLE XIII: Selected list of mailbomb rules

Rule No.	Description	Acc.
1	If $a_{16} \geq 1000$ then d=Mailbomb, Land	100
2	If $a_6 \geq 1024$ then d=Mailbomb, Process table	100
3	If $a_{33} \geq 7$ then d=Mailbomb, Back, Land	100
4	If $a_{34} \geq 0.25$ then d=Mailbomb, Smurf	100
5	If $a_{33} \geq 114$ then d=Mailbomb, Neptune	100
6	If $a_{16} \geq 1000$ and $a_{33} \geq 7$ then d=Mailbomb	100
7	If $a_{16} \leq 1000$ and $a_{34} \geq 0.25$ then d=Mailbomb	100
8	If $a_6 \geq 1024$ and $a_{33} \geq 114$ then d=Mailbomb, Process table	100
9	If $a_6 \geq 1024$ and $a_{34} \geq 0.25$ then d=Mailbomb	100
10	If $a_{16} \leq 1000$ and $a_{33} \geq 114$ then d=Mailbomb, Land	100

TABLE XIV: Selected list of process table rules

Rule No.	Description	Acc.
1	If $a_{37} \geq 0.10$ then d=Process table, Mailbomb	100
2	If $a_{33} \geq 224$ then d=Process table, Back	100
3	If $a_{37} \geq 0.10$ and $a_4 \geq 0$ then d=Process table, POD	100
4	If $a_{33} \geq 224$ and $a_4 \geq 0$ then d=Process table, Smurf	100
5	If $a_{22} \geq 0$ and $a_6 \geq 1024$ then d=Process table	100
6	If $a_{13} \geq 224$ and $a_{19} \geq 1024$ then d=Process table, Mailbomb	100
7	If $a_{37} \leq 0.10$ and $a_{35} \geq 0.10$ then d=Process table	100
8	If $a_{33} \leq 224$ and $a_{37} \geq 0.10$ then d=Process table	100

TABLE XV: Precision, recall, accuracy of denial-of-service attack

S. No.	Descr.	T_P	F_N	F_P	T_N	Prec.	Rec.	Acc.
1	normal	1360	3	10	3649	0.99	1	99.74
2	neptune	1,258	2	10	3752	0.99	1	99.76
3	udp strom	465	5	8	4544	0.98	0.99	99.74
4	smurf	556	8	15	4443	0.97	0.99	99.54
5	pod	605	6	9	4342	0.99	0.99	99.70
6	back	21	2	1	4998	0.95	0.91	99.94
7	tear drop	26	1	2	4993	0.92	0.96	99.94
8	land	139	8	3	4872	0.99	0.95	99.78
9	mail bomb	238	7	5	4772	0.98	0.97	99.76
10	process table	175	7	7	4833	0.96	0.96	99.72
	Total	4903	49	70	45198	0.99	0.99	99.76

the accuracy of the RBP model over the same dataset is 99.35. It indicates that the accuracy of the proposed model is 0.41 higher than the RBP model. For better visualization, a graphical representation of the comparative analysis is shown in Figure 4. Figure 5 depicts the number of rules generated, number of rules discarded, and the number of rules finally selected for each class. The total number of rules generated are 169, and 18% number of rules are discarded through validation. This results the number of rules minimized to 82%.

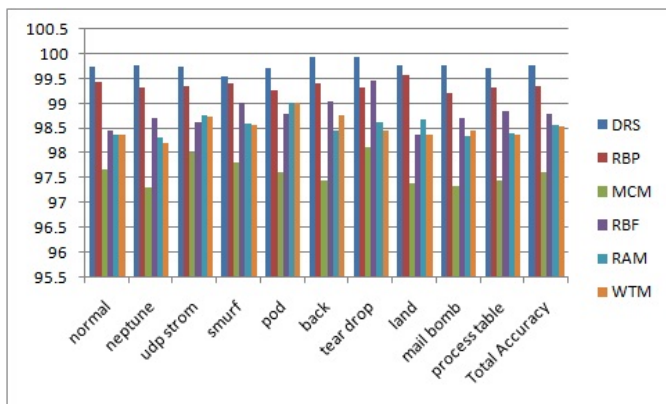


Fig. 4: Graphical Presentation of Comparative Analysis

TABLE XVI: Comparative analysis

S. No.	Descr.	DRS Acc.	RBP Acc.	MCM Acc.	RBF Acc.	RAM Acc.	WTM Acc.
1	normal	99.74	99.42	97.67	98.45	98.37	98.36
2	neptune	99.76	99.32	97.30	98.71	98.31	98.21
3	udp strom	99.74	99.35	98.00	98.63	98.75	98.74
4	smurf	99.54	99.41	97.79	99.01	98.59	98.57
5	pod	99.70	99.27	97.61	98.79	99.01	99.00
6	back	99.94	99.40	97.45	99.04	98.45	98.77
7	tear drop	99.94	99.31	98.11	99.45	98.63	98.45
8	land	99.78	99.56	97.38	98.37	98.67	98.37
9	mail bomb	99.76	99.22	97.32	98.71	98.35	98.44
10	process table	99.72	99.32	97.43	98.84	98.38	98.37
	Total Acc.	99.76	99.35	97.60	98.80	98.55	98.53

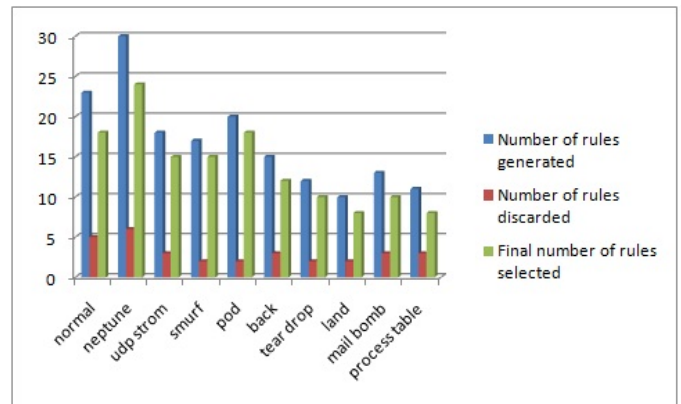


Fig. 5: Graphical view of numbers of rules selected

VI. CONCLUSION

Denial-of-service attack is one of the key security threats in wireless networks. Defending against DoS attack is of prime importance for industries, and internet service providers. To overcome this attack many techniques are proposed by various researchers [5, 6, 8, 9, 11]. In this paper, we propose a model for the detection of denial of service attack in wireless networks using dominance based rough set. The proposed model is analyzed with the help of KDD cup dataset. The total number of rules generated are 169, and 18% number of rules are discarded through validation. This results the number of rules minimized to 82%. Additionally, it is compared with existing techniques and found better accuracy. The accuracy of the proposed model is 99.76 whereas the accuracy of the RBP model is 99.35. This shows that the proposed model is 0.41 higher than the RBP model.

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