

level is also shown (the ideal rate is the rate predicted from the Table 1, considering any functional scenario, for instance scenario 2).

Shorter queues (below size 20) do not reach the ideal rate. This is especially visible for l_2 and l_3 , since they usually have higher rates. This effect happens due to the fact that shorter queues are more prone to send NACKs (they can easily drop packets).

On the other hand, the deviation bars show that for lower priorities (l_0 and l_1), larger queues (150) tend to have more deviation for the interest rates. It happens mainly when the sub-shaping rates are transitioning (as Fig. 19): longer queues will take more time to send NACKs and therefore the AIMD consumer will synchronize later.

Higher priority services always get faster shaping rates, which produce NACKs more easily. Thus, the higher deviations appear for p_3 .

VI. CONCLUSION

In this paper, we presented a mechanism that offers QoS on top of a congestion control solution. The hop-by-hop interest shaper is improved to use 4 sub-shapers in order to provide differentiated QoS to 4 priority levels. Results showed that higher priority applications have higher throughputs, while lower priority applications never starve. Our solution reacts instantly and dynamically to any configuration of requests, always using optimal bandwidth (even in cases where all not all priorities exist). Several simulations with complex scenarios have emphasized the validity of the proposed method.

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